
Subject: Rick Towler Please come in!

Posted by [airy.jiang](#) on Mon, 20 Aug 2007 02:19:48 GMT

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Hi,Rick!

Can u remember me?I'm the guy who asked a series questions about dxf and keyboard events in"comp.lang.idl-pvwave ".I have send this email to you with Gmail,but it failed two times that the mail system said that has an error.So I have to rewrite it again at here.

More than a month I haven't visit there, I was so busy.I'm very sorry about that until the day before yesterday I have just visited your page and download your code and demos.The camera object is very useful for me,thank you very much.I didn't pay enough attetion on your suggestion.That's my fault.But I still have a question.Do you have the new edition of the directInput.dlm?I often use the IDL6.2~6.4 to build my program.(^_^waiting for 7.0)I know your codes can be surported very well by 6.0 and DirectX9.0b,but I strongly commend you to update them for new platform.

Thank you again.

Subject: Re: Rick Towler Please come in!

Posted by [Rick Towler](#) on Mon, 20 Aug 2007 16:00:32 GMT

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Here's a link to a version compiled for 6.4 x86-32. Note that this is the dll/dlm only, not the full package.

http://acoustics.washington.edu/~towler/programs/directInput DLM_IDL64.zip

enjoy!

-r

airy.jiang@gmail.com wrote:

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