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Subject: Re: How to read file to fill an array "partially" ?  
Posted by [ben.bighair](#) on Wed, 17 Oct 2007 01:25:29 GMT  
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On Oct 16, 5:19 pm, mystea <idllear...@gmail.com> wrote:

> Hello All,  
>  
> I am trying to read data from an ASCII file. The format of the file is  
> as follows.  
>  
> "mydata.txt":  
>  
> 5  
>  
> 7.7  
> 8.1  
> 9.0  
> 1.1  
> 3.0  
>  
> 3  
>  
> 2.2  
> 1.0  
> 2.2  
>  
> Namely, the first line tells you how many entries are there, and the  
> data follows. I plan to save them in a 2\*5 array "myarray." So the  
> following is what I am doing:  
>  
> openr, lun, 'mydata.txt', /get\_lun ;open file  
> myarray=dblarr(2,5) ;declare array to  
> store data  
> n\_entries=0S ;declare variable  
> to store number of entries  
> for i=0, 1 do begin ;try to fill  
> "myarray" by a for loop  
> readf, lun, n\_entries ;read in # of  
> entries  
> n\_entries=fix(n\_entries-1S) ;the final index of  
> valid entry is # of entries minus one.  
> readf, lun, myarray[i,0:n\_entries] ;read data into  
> myarray[i,0:# of entries -1]  
> endfor  
>  
> However, it does not work! All I get is 0.00000 for all the entries I  
> have. (data does not seem to be read)  
> I tried to use format code, it doesn't help either. However, the

> terminal replies:  
> % Attempt to store into an expression: <DOUBLE Array[5]>.  
> so I guess IDL does not allow data to be read to stuff like  
> myarray[0,0:4] because it is an "expression" instead of a real array.  
>  
> I have three simple questions:  
> 1. How to read data and stored partially to an array?  
> 2. Why the response "% Attempt to store into an expression" does not  
> show up when I wasn't offering formats?  
> 3. (might be the answer to the first question) How can I find the  
> reference address of a certain portion of an array?  
>  
> P.S.Of course my data is much larger, I modified them to 2\*5 in order  
> to make the case clearer.

Hi,

Yes, you are right that IDL needs to read into a variable and not into an expression. David Fanning has a very good article on this - see ...

[http://dfanning.com/tips/read\\_subscripted\\_array.html](http://dfanning.com/tips/read_subscripted_array.html)

But while you are at it, you mention that you have a lot of these. This might be a great chance to store each array as an object, and then store the collection of these array objects in an container. I have pasted below code that will do just that plus it will read in your file automatically.

Here's what a session in IDL might look like using these objects which i call "Bucket" which will hold an array and "MyBigBucket" will hold a bunch of the little buckets.

```
IDL> o = obj_new("mybigbucket", "myarray.txt")
% Compiled module: MYBIGBUCKET__DEFINE.
Reading a 5 element array
0=7.7
1=8.1
2=9.0
3=1.1
4=3.0
Reading a 3 element array
0=2.2
1=1.0
2=2.2
IDL> x = o->Get(1)
IDL> help, x
```

```

X      OBJREF  = <ObjHeapVar62(BUCKET)>
IDL> print, x->get()
      2.20000   1.00000   2.20000
IDL> print, x->get(2)
      2.20000

```

And here's the code which you must save in your search path as  
 "mybigbucket\_\_define.pro"

```

**BEGIN

```

```

.*****
;
; BUCKET is simply a pointer manager - acts as a bucket to place
anything
.*****
;
; returns the number of elements in data
FUNCTION Bucket::Count
  return, self->Size(/N_ELEMENTS)
END
;returns results of SIZE call on data
FUNCTION Bucket::Size, $
  _EXTRA = extra
  IF PTR_VALID(self.pData) Then $
    RETURN, SIZE(*self.pData, _EXTRA = extra) Else $
    RETURN, SIZE(dummy, _EXTRA = extra)
END
;gets the pointer to the data (be careful)
FUNCTION Bucket::GetPointer
  Return, self.pData
END;GetPointer
;returns the data or the ith elements of data
FUNCTION Bucket::Get, i, COUNT = count
  count = PTR_VALID(self.pData)
  if count EQ 0 then Return, -1
  count = n_elements(*self.pData)
  if count EQ 0 then return, -1
  if n_elements(i) NE 0 then Begin
    d = (*Self.pData)[i]
    count = n_elements(d)
    return, d
  EndIf Else Begin
    return, *self.pData
  EndElse
END ;get
;sets the data
PRO Bucket::Set, data
  if PTR_VALID(self.Pdata) EQ 0 then $

```

```

        self.pData = PTR_NEW(data) Else $
        *self.pData = data
END
;init
FUNCTION Bucket::Init, data
    if n_elements(data) NE 0 then self->Set, data
    Return, 1
END
;cleanup
PRO Bucket::Cleanup
    PTR_FREE, self.pData
END
;definition
PRO Bucket__Define, struct
    struct = {Bucket, $
        pData: PTR_NEW()}
END

.*****
;
; MyBigBucket - a container for the smallerbuckets
.*****
;

PRO MyBigBucket::ReadFile, file

    if n_elements(file) EQ 0 then file = self.file

    testfile = FILE_SEARCH(file[0], COUNT = nFile)
    if nFile EQ 0 then message, 'File not found: ' + file[0]
    lines = (FILE_LINES(testFile[0]))[0]
    OPENR, LUN, testFile[0], /GET_LUN
    N = '0'
    DUMMY = "
Repeat Begin
    ReadF, LUN, N, format = '(A1)'
    READF, LUN, dummy, format = '(A1)' ;this is blank line
    PRINT, 'Reading a ' + N + ' element array'
    arr = FLTARR(LONG(N))
    for i = 0, LONG(n)-1 do begin
        READF, LUN, dummy
        print, STRTRIM(i,2) + "=" + dummy
        arr[i] = FLOAT(dummy)
    endfor
    self->Add, OBJ_NEW('Bucket', arr)
    if (eof(LUN) EQ 0) then $
        READF, LUN, dummy, format = '(A1)' else $ ;this is blank line
        BREAK
EndRep Until (eof(LUN) EQ 1)

```

```

FREE_LUN, LUN
self.file = testFile[0]
END ;ReadFile

FUNCTION MyBigBucket::Get, pos, _REF_EXTRA = extra
  return, self->IDL_CONTAINER::Get(position = pos, _EXTRA = extra)
END
FUNCTION MyBigBucket::Init, file
  if self->IDL_Container::Init() EQ 0 then return, 0
  if n_elements(file) NE 0 then self->ReadFile, file
  return, 1
END

PRO MyBigBucket::Cleanup
  self->IDL_CONTAINER::Cleanup
END

PRO MyBigBucket__Define, struct
  struct = {MyBigBucket, $
    INHERITS IDL_CONTAINER, $
    FILE: ""}
END

**END

```

Cheers,  
Ben

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Subject: Re: How to read file to fill an array "partially" ?  
 Posted by [mystea](#) on Wed, 17 Oct 2007 18:26:39 GMT  
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Hi Ben,

Thanks a lot for providing the link and your code.  
 I have two observations when I tried out David's ASCII reading tips.

1. the format code '(I0)' means integer of any length while '(A0)' literally means string of length zero.
2. A string can't start with a number. for example, if you type  
 junk="3", IDL returns syntax error. The best one can do seems to be  
 junk=" 3".

Although I can swallow it and take them as simple facts, I don't feel very comfortable about it. Why is there such inconsistency in the design of format codes? And what can you do if you really want your string starts with a number?

As to your bucket code, I need a little more time to digest. Do you recommend any reference in IDL object programming?

Sincerely,

Gene

On Oct 16, 6:25 pm, "ben.bighair" <ben.bigh...@gmail.com> wrote:

> On Oct 16, 5:19 pm, mystea <idllear...@gmail.com> wrote:

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>> Hello All,

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>> data follows. I plan to save them in a 2\*5 array "myarray." So the

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>> valid entry is # of entries minus one.
>> readf, lun, myarray[i,0:n_entries]      ;read data into
>> myarray[i,0:# of entries -1]
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> 4=3.0
> Reading a 3 element array
> 0=2.2
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> IDL> help, x
> X          OBJREF    = <ObjHeapVar62(BUCKET)>
> IDL> print, x->get()
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> And here's the code which you mst save in your search path as
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> ; BUCKET is simply a pointer manager - acts as a bucket to place
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> ; returns the number of elements in data
> FUNCTION Bucket::Count
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> END
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> FUNCTION Bucket::Size, $
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>   IF PTR_VALID(self.pData) Then $
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> END
> ;gets the pointer to the data (be careful)
> FUNCTION Bucket::GetPointer
>   Return, self.pData
> END;GetPointer
> ;returns the data or the ith elements of data
> FUNCTION Bucket::Get, i, COUNT = count
>   count = PTR_VALID(self.pData)
>   if count EQ 0 then Return, -1
>   count = n_elements(*self.pData)
>   if count EQ 0 then return, -1
>   if n_elements(i) NE 0 then Begin
>     d = (*Self.pData)[i]
>     count = n_elements(d)
>     return, d
>   EndIf Else Begin

```



```

>     return, *self.pData
> EndElse
> END ;get
> ;sets the data
> PRO Bucket::Set, data
>   if PTR_VALID(self.Pdata) EQ 0 then $
>     self.pData = PTR_NEW(data) Else $
>     *self.pData = data
> END
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> FUNCTION Bucket::Init, data
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>   Return, 1
> END
> ;cleanup
> PRO Bucket::Cleanup
>   PTR_FREE, self.pData
> END
> ;definition
> PRO Bucket__Define, struct
>   struct = {Bucket, $
>     pData: PTR_NEW()}
> END
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> ,*****
> ,
> ; MyBigBucket - a container for the smallerbuckets
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>
> PRO MyBigBucket::ReadFile, file
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>   if n_elements(file) EQ 0 then file = self.file
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>   testfile = FILE_SEARCH(file[0], COUNT = nFile)
>   if nFile EQ 0 then message, 'File not found: ' + file[0]
>   lines = (FILE_LINES(testFile[0]))[0]
>   OPENR, LUN, testFile[0], /GET_LUN
>   N = '0'
>   DUMMY = ''
>   Repeat Begin
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>     arr = FLTARR(LONG(N))
>     for i = 0, LONG(n)-1 do begin
>       READF, LUN, dummy
>       print, STRTRIM(i,2) + "=" + dummy
>       arr[i] = FLOAT(dummy)
>     endfor

```

```
> self->Add, OBJ_NEW('Bucket', arr)
> if(eof(LUN) EQ 0) then $
>   READF, LUN, dummy, format = '(A1)' else $ ;this is blank line
>   BREAK
> EndRep Until (eof(LUN) EQ 1)
>
> FREE_LUN, LUN
> self.file = testFile[0]
> END ;ReadFile
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> FUNCTION MyBigBucket::Get, pos, _REF_EXTRA = extra
>   return, self->IDL_CONTAINER::Get(position = pos, _EXTRA = extra)
> END
> FUNCTION MyBigBucket::Init, file
>   if self->IDL_Container::Init() EQ 0 then return, 0
>   if n_elements(file) NE 0 then self->ReadFile, file
>   return, 1
> END
>
> PRO MyBigBucket::Cleanup
>   self->IDL_CONTAINER::Cleanup
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>
> PRO MyBigBucket__Define, struct
>   struct = {MyBigBucket, $
>     INHERITS IDL_CONTAINER, $
>     FILE: ""}
> END
>
> **END
>
> Cheers,
> Ben
```

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