
Subject: Re: large custom crosshair cursor
Posted by [markb77](#) on Mon, 15 Oct 2007 03:55:46 GMT
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Brian,

If you're using direct graphics, you can draw the lines over your image using XOR mode, and then erase them by simply redrawing the same lines - your image will be left unchanged. In object graphics it's even easier because the line objects and the image object are completely independent of each other.. In both cases it is not necessary to redraw the whole image.

For a direct graphics example, check out the BOXAREA from the JHU library, which you can find in Eric Deutsch's IDL Libraries Browser.

Mark

Subject: Re: large custom crosshair cursor
Posted by [Andrew Cool](#) on Mon, 15 Oct 2007 04:02:39 GMT
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On Oct 15, 2:08 am, Brian Larsen <balar...@gmail.com> wrote:

> All,
>
> I am writing a program that displays an image in one box and has line
> plots ganged against it on the sides using J.D.'s gang_plot_pos
> (thanks for this it is great). The ganged plots are slices through
> the Image at the x and y of the cursor.
>
> The part I haven't figured out is how to make the cursor in the image
> be a huge '+' from side of the plot to side of the plot (within the
> axes preferably) and up-down the same that moves with the user without
> having to draw the image each time. This seems like it should be easy
> but I haven't figured it out yet... anybody know off the top of their
> heads how to do this?
>
> Cheers,
>
> Brian
>
> -----
> Brian Larsen
> Boston University
> Center for Space Physics

Search www.dfanning.com for rubberband, which should give you one

solution.

Andrew
