
Subject: Reversed color table

Posted by [polcher](#) on Mon, 27 Feb 1995 17:58:31 GMT

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Hi

xloadct offers a very nice option : reverse color tables. It works very well on a standard X-Window but there is something I don't understand when I use it with the PS device.

The Reversed color table has a white background and a black text, as it should. But why does it not happen with the PS device ? If I do my contour (CELL_FILL mode) on the PS device the background is white but the text too ???? What do I have to do in order to write the text always in anti-background ?

There is always the possibility to recreate all the color tables in the reversed order but keeping the text in black and the background in white. A very unpleasant solution and I would not even know how to do it. The solution proposed in the reference guide only works for images. I find this problem very annoying for the B-W color table which should rather be W-B. High values are usually dark and not low values !!!

Programming in IDL is great fun but from time to time there are little things like this one where you lose a lot of time and get angry at IDL.

Thanks for any help

Jan Polcher

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Jan Polcher

TEL: -33-1-44322243

Laboratoire de Meteorologie Dynamique / E.N.S. FAX: -33-1-43368392

24, rue Lhomond

75231 PARIS cedex 05, FRANCE
