Subject: Re: How to get numbers into passed structure elements (pass-by-value/reference problem).

Posted by David Fanning on Wed, 27 Feb 2008 15:25:42 GMT View Forum Message <> Reply to Message

Paul van Delst writes:

- > So, I realise this is one of those pass-by-reference or pass-by-value things, but how does
- > one get around it? Do I:
- > a) make the Type component of the Cloud structure a pointer? (Yuk!)
- > b) change the way I pass the Cloud structure into the CRTM_Read_Cloud_Record() fn?
- > i.e. not reference the cloud structure array via the index [n].
- > I would much prefer (b), but will that entail copying entire structures? The number of
- > "Clouds" associated with any particular "Atm[m]" profile is variable.

Too much misdirection for me to follow this early in the morning, but if you pass a structure array in by reference, what are you copying? I think you are only "copying" if you pass something in by value. I would go with (b).

Cheers,

David

--

>

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: How to get numbers into passed structure elements (pass-by-value/reference problem).

Posted by Paul Van Delst[1] on Wed, 27 Feb 2008 15:56:22 GMT View Forum Message <> Reply to Message

Tien i eram meesage a reeply to mees

David Fanning wrote:

- > Paul van Delst writes:
- >> So, I realise this is one of those pass-by-reference or pass-by-value things, but how does >> one get around it? Do I:
- >> a) make the Type component of the Cloud structure a pointer? (Yuk!)
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>

>>

>

- > Too much misdirection for me to follow this early in the morning,
- > but if you pass a structure array in by reference, what are you
- > copying?

Well I meant if I do this:

```
FOR n = 0, Atm.n_Clouds-1 DO BEGIN
; Need to store data into (*Atm.Cloud)[n]
result = CRTM_Read_Cloud_Record( FileID, Cloud, DEBUG=Debug )
...Copy Cloud into (*Atm.Cloud)[n]
ENDFOR
```

- > I think you are only "copying" if you pass something in
- > by value. I would go with (b).

I just completed an experiment where I passed the entire pointer array and looped over clouds in my reader,

```
result = CRTM_Read_Cloud_Record( FileID, *Atm.Cloud, DEBUG=Debug )
```

since it was passing (*Atm.Cloud)[n] that was buggering me up.

I find it a fundamental flaw of IDL that the argument passing mechanism (reference or value) is so exposed to the user that they have to tailor their code to prevent data loss. I understand why it's there, but even Fortran has moved beyond it (for about 18(!) years now).

cheers,

paulv

Subject: Re: How to get numbers into passed structure elements (pass-by-value/reference problem). Posted by lecacheux.alain on Thu, 28 Feb 2008 10:23:58 GMT View Forum Message <> Reply to Message

On 27 fév, 16:56, Paul van Delst <Paul.vanDe...@noaa.gov> wrote:

- > David Fanning wrote:
- >> Paul van Delst writes:

>>> So, I realise this is one of those pass-by-reference or pass-by-value things, but how does >>> one get around it? Do I:

- >>> a) make the Type component of the Cloud structure a pointer? (Yuk!)
- >>> b) change the way I pass the Cloud structure into the CRTM_Read_Cloud_Record() fn? >>> i.e. not reference the cloud structure array via the index [n].
- >>> I would much prefer (b), but will that entail copying entire structures? The number of >>> "Clouds" associated with any particular "Atm[m]" profile is variable.

```
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>> but if you pass a structure array in by reference, what are you
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    FOR n = 0, Atm.n_Clouds-1 DO BEGIN
>
     ; Need to store data into (*Atm.Cloud)[n]
>
     result = CRTM Read Cloud Record(FileID, Cloud, DEBUG=Debug)
>
     ...Copy Cloud into (*Atm.Cloud)[n]
>
    ENDFOR
>
>
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>> by value. I would go with (b).
>
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>
> I find it a fundamental flaw of IDL that the argument passing mechanism (reference or
> value) is so exposed to the user that they have to tailor their code to prevent data loss.
> I understand why it's there, but even Fortran has moved beyond it (for about 18(!) years now).
>
> cheers,
>
> paulv
Since IDL pointers point to variables which are global in scope and
IDL structures are
global too, I would suggest, in any of your function, to just pass a
pointer on the used instance
of CRTM_Atmosphere...
alx
```