Subject: Re: Reading HTML (web) page through socket Posted by rhyme2ri2 on Wed, 09 Apr 2008 19:30:29 GMT

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On Apr 10, 12:11 am, rhyme2ri2 <rhyme2...@gmail.com> wrote:

- > Hello all,
- >
- > I want to read an html(web) page. I am able to do this using socket
- > but the problem is that i don't know the size of the page. Is there
- > any possible way to know the size of page before reading it using
- > sockets. The size is needed as i need to allocate buffer on the basis
- > of this size.

>

- > Or, if there is a better way to read an html(web) page in idl then
- > please let me know.

>

- > Thanks & Regards
- > -Ritu

Yup....

Don't bother folks.. I got the solution.....

Thanks..

Subject: Re: Reading HTML (web) page through socket Posted by Jean H. on Wed, 09 Apr 2008 19:34:46 GMT View Forum Message <> Reply to Message

rhyme2ri2 wrote:

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>

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- > of this size.

>

- > Or, if there is a better way to read an html(web) page in idl then
- > please let me know.

>

- > Thanks & Regards
- > -Ritu

If you have IDL 6.4 and up, you can use:

```
url = 'http://www.google.com'
ourl = obj new('IDLnetURL')
content = ourl->get(url=url, filename = outName)
obj_destroy, ourl
the whole page (and HTML code) is saved in the variable content, no
matter what size it is!
Jean
Subject: Re: Reading HTML (web) page through socket
```

Posted by rhyme2ri2 on Thu, 10 Apr 2008 11:05:40 GMT

```
View Forum Message <> Reply to Message
On Apr 10, 12:34 am, Jean H < ighas...@DELTHIS.ucalgary.ANDTHIS.ca>
wrote:
> rhyme2ri2 wrote:
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>> Or, if there is a better way to read an html(web) page in idl then
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>> Thanks & Regards
>> -Ritu
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> obj_destroy, ourl
>
> the whole page (and HTML code) is saved in the variable content, no
> matter what size it is!
> Jean
Yup....
```

I know abt that....but to my bad luck I'v to use IDL 6.3..

But then I got one routine named webget() which does the same functionality..

Regards -Ritu8