Subject: Re: Passing strings by Spawn Posted by Andy Heaps on Fri, 18 Apr 2008 12:18:32 GMT

View Forum Message <> Reply to Message

Hello Alex.

have you tried using EXECUTE?

var1='var_to_pass' com='execname'+', var1' PRINT, com res=EXECUTE(com)

Cheers Andy

Subject: Re: Passing strings by Spawn Posted by Michael Galloy on Fri, 18 Apr 2008 16:57:40 GMT View Forum Message <> Reply to Message

On Apr 18, 5:48 am, alex...@gmail.com wrote:

> Hello Everyone!

>

- > I need to open an exe file using IDL, and pass a few string arguments
- > (like as if it was a .c file)
- > Anyway, I gathered I can use the Spawn command, and it does work,
- > except for one issue.

>

- > The arguments I pass to the exe file, are variables which contain
- > strings. However, when I pass it by the Spawn command, the exe file
- > receives the variables names rather than the strings themselves, which
- > is quite silly.
- > Since I get those string names from another function, I can't manually
- > type them to the Spawn command (althought that would work)

>

- > Can anyone give me some advice, should I use another command, or maybe
- > some way to make Spawn like my variables more?

>

> Cheers, Alex

Just make sure the variable names are not quoted:

spawn, 'myprog ' + var1 + ' ' + var2

Mike

--

www.michaelgalloy.com Tech-X Corporation

Subject: Re: Passing strings by Spawn Posted by Anthony[1] on Fri, 18 Apr 2008 17:31:57 GMT

View Forum Message <> Reply to Message

Hi Alex.

On Apr 18, 12:48 pm, alex...@gmail.com wrote:

> Hello Everyone!

>

- > I need to open an exe file using IDL, and pass a few string arguments
- > (like as if it was a .c file)
- > Anyway, I gathered I can use the Spawn command, and it does work,
- > except for one issue.

>

- > The arguments I pass to the exe file, are variables which contain
- > strings. However, when I pass it by the Spawn command, the exe file
- > receives the variables names rather than the strings themselves, which
- > is quite silly.
- > Since I get those string names from another function, I can't manually
- > type them to the Spawn command (althought that would work)

>

- > Can anyone give me some advice, should I use another command, or maybe
- > some way to make Spawn like my variables more?

>

> Cheers, Alex

Is it something like this, or have I misunderstood?

spawn, 'exe_name ' + string_arg_1 + ' ' + string_arg_2

Cheers,

Anthony

Subject: Re: Passing strings by Spawn Posted by alexbaz on Mon, 21 Apr 2008 15:04:03 GMT

View Forum Message <> Reply to Message

Thanks a lot, quite a blond moment by me.

Cheers, Alex