
Subject: Using IDL's Z-buffer... problem with linestyle

Posted by [bill](#) on Tue, 04 Apr 1995 07:00:00 GMT

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I'm using IDL on a Sparc5 and am trying to use the Z-buffer mechanism as a way to create images. I know about the /PIXMAP keyword on the window command but this will not work for me as I'd like to be able to create images when logged in from home (when the X window system is NOT running). The image and character graphics look fine. However, dotted lines have appear as dashed lines... that CRAWL! That is, the "dotted" line appears to be moving!

Can anyone recommend a way to get the same results that I get when using the window system? That is, HOW DO I GET truly dotted lines, THAT DON'T MOVE, while using the Z-buffer. Or is there a better way to solve my problem than using the Z-buffer?

Thanks in advance for any useful advice,
--Bill
