
Subject: Que: Spherical Projections

Posted by [avourlid](#) on Sun, 03 May 1992 17:35:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

I'm writing a program in PV-wave in which I want to be able to see different views of a sunspot. For a flat image this is easy using EYE and POLYWARP. However, I want to take into account the sphericity of the Sun as well, but I cannot see any easy way to do the warping using this information. Does anybody have any experience with this kind of problems? I'll appreciate any suggestions

Thanks

Angelos Vourlidas

avourlid@nrao.edu
