
Subject: Re: GUI in IDL 7

Posted by [Bob\[3\]](#) on Fri, 06 Jun 2008 15:59:34 GMT

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On Jun 6, 10:48 am, astrolyx <Charles.Males...@gmail.com> wrote:

> Hi all,
> I have written some IDL code(I am still very much a beginner) that
> reads in some text files, narrows some parameters down in the file,
> then prints it out as a postscript file. All this works fine, but
> each time I want to use a different text file I have to manually
> change the directory path in my code to point to the new file. What I
> would like to do is design a simple gui which has a menu where the
> user can just choose the directory path to the desired file, then
> press another button and have it graph the selected text file using my
> previous code.
> What is the easiest way to go about this? I am using IDL 7 right
> now as well.
> Thanks,
> Charles

DIALOG_PICKFILE ?

Subject: Re: GUI in IDL 7

Posted by [russell.grew](#) on Sun, 08 Jun 2008 03:39:12 GMT

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I would try and get hold of the IDL book by Liam Gumley. It has a good chapter on making GUI's properly.

David Fannings book may also cover this [but I'm not sure].

Russell.
