
Subject: Re: reading *.shp

Posted by [Andrew Cool](#) on Thu, 24 Jul 2008 11:16:46 GMT

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On Jul 24, 8:03 pm, d.po...@gmail.com wrote:

- > folks
- > does anybody know how we can read a *.shp file and show that like an
- > image? i am working with
- > a program that all export are *.shp file.
- > Cheers

?IDLffShape should get you started.

Andrew

Subject: Re: reading *.shp

Posted by [Bob\[3\]](#) on Thu, 24 Jul 2008 13:02:16 GMT

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On Jul 24, 7:03 am, d.po...@gmail.com wrote:

- > folks
- > does anybody know how we can read a *.shp file and show that like an
- > image? i am working with
- > a program that all export are *.shp file.
- > Cheers

A look on David Fannings site is always a good place to start:

http://www.dfanning.com/map_tips/shapefile.html

Subject: Re: reading *.shp

Posted by [d.poreh](#) on Thu, 24 Jul 2008 18:06:11 GMT

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On 24 Jul., 06:02, Bob Crawford <Snowma...@gmail.com> wrote:

- > On Jul 24, 7:03 am, d.po...@gmail.com wrote:
- >
- >> folks
- >> does anybody know how we can read a *.shp file and show that like an
- >> image? i am working with
- >> a program that all export are *.shp file.
- >> Cheers
- >

> A look on David Fannings site is always a good place to
start:http://www.dfanning.com/map_tips/shapefile.html

Bob

thanks for the link. i wrote a *pro* to read my shape files (my shape files are polylines):

```
PRO TURIVER_read_shap, EVENT
```

```
file=dialog_pickfile(filter='*.shp')
myshape=OBJ_NEW('idlffshape',file)
myshape->getproperty,attribute_name=thenames
thenames=strupcase(strtrim(thenames,2))
entities=ptr_new(/allocate_heap)
*entities=myshape->getentity(/all,/attribute)
obj_destroy,myshape
heap_free,entities
print,entities
```

END

it reads the data but i can't put attribute table in an array. also i dont know how i plot the entites (in plot or imap or map_set)
Cheers
