Subject: Re: Duplicate objects
Posted by David Fanning on Tue, 19 Aug 2008 13:16:40 GMT

Wox writes:

> Is there an easy way of duplication IDL objects (not their
> references)? You can off course make a new object with obj_new and use
> set/getproperty to transfer all properties, but that's a bit silly no?

The only way I know to do a "deep" copy of an object
is to SAVE and RESTORE it. Alas, this is typically such
a slow process that most of the time it is unusable in
a working program. In every practical case, I've had
to transfer properties.

Join me in asking ITTVIS for a true object COPY mechanism.

Cheers,

David
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David Fanning, Ph.D.
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Duplicate objects
Posted by Wox on Tue, 19 Aug 2008 13:52:08 GMT

On Tue, 19 Aug 2008 07:16:40 -0600, David Fanning <news@dfanning.com>
wrote:

> Join me in asking ITTVIS for a true object COPY mechanism.

I have always wondered how to do that. I report bugs to
techsupport@ittvis.com but what about feature requests? Do they have
some web forms or do I just spam them.