
Subject: Re: animation_image_doc.pro

Posted by [David Fanning](#) on Mon, 25 Aug 2008 19:47:01 GMT

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Mike Potter writes:

> I'm currently evaluating IDL and am working through the various
> examples in the documentation. I have tried the procedure
> "animation_image_doc.pro" and it does not seem to work. It complies
> without error or comment, but the window it displays is blank. Other
> animation examples (most notably "animation_doc.pro", which uses the
> same data set) work just fine. So, since I'm using
> "animation_image_doc.pro" as a way to learn about animating a set of
> images I'd like to know if others are able to get this to work or
> whether it's just something strange about my setup.
>
> running IDL version 7.0.3 in evaluation mode
> Windows XP home with all updates installed.

What happens if you set DEVICE, DECOMPOSED=0 before you run
the demo?

Cheers,

David

P.S. Where are you finding this example?

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: animation_image_doc.pro

Posted by [David Fanning](#) on Mon, 25 Aug 2008 19:51:05 GMT

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David Fanning writes:

> P.S. Where are you finding this example?

Oh, never mind. I found it.

Try going to Windows -> Preferences -> IDL -> Graphics
and set the rendering method from Hardware to Software.
Does that help?

Cheers,

David

--

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Subject: Re: animation_image_doc.pro

Posted by [Vince Hradil](#) on Mon, 25 Aug 2008 20:00:05 GMT

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On Aug 25, 2:51 pm, David Fanning <n...@dfanning.com> wrote:

> David Fanning writes:

>> P.S. Where are you finding this example?

>

> Oh, never mind. I found it.

>

> Try going to Windows -> Preferences -> IDL -> Graphics

> and set the rendering method from Hardware to Software.

> Does that help?

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

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> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

FWIW - I don't see the animation either. I tried both your suggestions, too, David.

Subject: Re: animation_image_doc.pro

Posted by [David Fanning](#) on Mon, 25 Aug 2008 20:03:41 GMT

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Vince Hradil writes:

> FWIW - I don't see the animation either. I tried both your
> suggestions, too, David.

Don't see anything, or don't see the animation? I had to
hit the play button to see the animation. The first
frame is dark blue. I suppose it could look like there
is nothing in the window.

Cheers,

David

--

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Subject: Re: animation_image_doc.pro

Posted by [Vince Hradil](#) on Mon, 25 Aug 2008 20:06:29 GMT

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On Aug 25, 3:03 pm, David Fanning <n...@dfanning.com> wrote:

> Vince Hradil writes:

>> FWIW - I don't see the animation either. I tried both your

>> suggestions, too, David.

>

> Don't see anything, or don't see the animation? I had to

> hit the play button to see the animation. The first

> frame is dark blue. I suppose it could look like there

> is nothing in the window.

>

> Cheers,

>

> David

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

No Play button here - just a window with title: "Simple Animation"

Subject: Re: animation_image_doc.pro

Posted by [David Fanning](#) on Mon, 25 Aug 2008 20:10:52 GMT

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Vince Hradil writes:

> No Play button here - just a window with title: "Simple Animation"

Say what!? Are we talking about the same thing? I found the program here:

G:\Programs\ITT\examples\doc\objects\animation_doc.pro

Here is what the application looks like:

http://www.dfanning.com/misc/animation_doc.png

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: animation_image_doc.pro

Posted by [Vince Hradil](#) on Mon, 25 Aug 2008 20:13:29 GMT

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On Aug 25, 3:10 pm, David Fanning <n...@dfanning.com> wrote:

> Vince Hradil writes:

>> No Play button here - just a window with title: "Simple Animation"

>

> Say what!? Are we talking about the same thing? I found

> the program here:

>

> G:\Programs\ITT\examples\doc\objects\animation_doc.pro

>

> Here is what the application looks like:

>

> http://www.dfanning.com/misc/animation_doc.png

>

> Cheers,

>

> David

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Ah! Yes that one works fine for me, too. The as with the op, the one that doesn't work for me is animation_image_doc.pro (in the same directory)

Subject: Re: animation_image_doc.pro
Posted by [David Fanning](#) on Mon, 25 Aug 2008 20:18:05 GMT
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Vince Hradil writes:

> Ah! Yes that one works fine for me, too. The as with the op, the one
> that doesn't work for me is animation_image_doc.pro (in the same
> directory)

Ah, I just got back from the eye doctor's. Guess I wasn't a minute too soon. :-)

Well, the one everyone is complaining about works for me, too. Although it is not in color.

Don't know what the problem is. I'm running some version of IDL that is not IDL 7.0.1. 7.0.2, I guess. (Too old to figure out the new IDL numbering scheme, and all those decimals are blurry anyway.)

Cheers,

David

--

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Subject: Re: animation_image_doc.pro
Posted by [Jean H.](#) on Mon, 25 Aug 2008 20:54:58 GMT
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> "animation_image_doc.pro"

IDL> print, !version
{ x86 Win32 Windows Microsoft Windows 6.3 Mar 23 2006 32 64}

works just fine (I see an animated brain or alike)

```
IDL> print,!version
```

```
{ x86 Win32 Windows Microsoft Windows 7.0 Oct 25 2007    32    64}
```

gives me a white window, a "waiting" cursor... if I try to close the window, IDL crashes.

Jean
