
Subject: how to countor on YZ-surface

Posted by [qunjie0111](#) on Tue, 23 Sep 2008 13:53:45 GMT

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hi:

After using SURFACE and /NODATA to establish 3D space,we
countour on the XY-plane,commonly.If I want to countour a picture on
the YZ-plane, what can I wтите in the code?
