
Subject: Re: Multiple click region growing
Posted by [russell.grew](#) on Wed, 29 Oct 2008 00:24:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have done something similar by putting a while loop around the bulk of the processing.

e.g.,

```
while(!mouse.button ne 4) do begin
  cursor, xp, yp
; other assorted processing
endwhile
```

You can now click forever, or until you press the right mouse button. Whichever you prefer.

You now need to get a bit clever about handling the multiple clicks.

Enjoy.

Subject: Re: Multiple click region growing
Posted by [frankosuna](#) on Wed, 29 Oct 2008 19:02:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you very much! This should help out!

Subject: Re: Multiple click region growing
Posted by [Jean H.](#) on Mon, 03 Nov 2008 23:31:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

RussellGrew wrote:

```
> I have done something similar by putting a while loop around the bulk
> of the processing.
>
> e.g.,
>
> while(!mouse.button ne 4) do begin
>   cursor, xp, yp
> ; other assorted processing
> endwhile
>
>
> You can now click forever, or until you press the right mouse button.
```

- > Whichever you prefer.
- >
- > You now need to get a bit clever about handling the multiple clicks.
- >
- > Enjoy.

Another option would be to put the image in a widget, and to have a mouse click event handler that modifies the image, re-displays it and save it... the only advantage is that you do not have to do a right-click to stop. The disadvantage is that you have to manually close the window....

Jean
