
Subject: Re: Workbench Graphics

Posted by [David Fanning](#) on Fri, 19 Dec 2008 21:32:31 GMT

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BG writes:

> I've just been at a conference where we saw the latest-greatest
> build of the IDL Workbench running on a Windows machine. My
> office-mate and I looked at each other and at all of the slick
> features
> in the Workbench that would make our lives easier (we do a lot of
> direct graphics, but iTools and Workbench would make our lives a
> whole lot easier).

As a long-time IDL *and* Windows user, I would say
it is just about here in your analysis when things
start to fall apart for you. If iTools actually
improved your life, I'd love to hear about it. I've
been trying to collect stories like this for years
without success. ;-)

Cheers,

David

P.S. I would be willing to admit that the Workbench
improved my life considerably on UNIX computers, but
I attribute that more to old age and the inability
to learn the infinite complexities of EMACS than to
any properties inherent in the Workbench.

--

David Fanning, Ph.D.

Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Workbench Graphics

Posted by [BG](#) on Fri, 19 Dec 2008 21:43:08 GMT

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Hi David,

Let me repent and say that we were wooed by the prospect of
shiny new UI interfaces that would appear to make our lives
that much easier. Having not actually played with them beyond
the ITT demo booth, I can't say that they actually would make
our lives any better.

Also, we haven't really been using anything beyond the scripting level graphics interfaces...the things that appeared to be exciting to us are the interactive graphics windows, which I know were already developed by yourself and others in the community. We were simply stuck in the dark ages because of the tendency of TV to crash IDL in our previous build.

But if we end up using Workbench and/or iTools with some success I'll keep you posted. As of now, I'm on our *nix machine and can't get any of the iTools commands to properly initiate a graphics window, so I may just be blowing a lot of hot air anyways.

Cheers,

BG

Subject: Re: Workbench Graphics
Posted by [David Fanning](#) on Fri, 19 Dec 2008 23:50:37 GMT
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BG writes:

> But if we end up using Workbench and/or iTools with some success
> I'll keep you posted. As of now, I'm on our *nix machine and can't
> get any of the iTools commands to properly initiate a graphics window,
> so I may just be blowing a lot of hot air anyways.

It's probably just my cynical nature, but this scenario more closely aligns with my own experience of iTools, although I always get *something* to appear. Are you sure you are being patient enough? Try firing the tool up and then going to get a cup of coffee. Always works for me. ;-)

Cheers,

David

--

David Fanning, Ph.D.
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