
Subject: Re: Opening a desktop folder from within IDL
Posted by [jeffnettlles4870](#) on Sat, 03 Jan 2009 02:44:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Jan 2, 7:41 pm, "M. Katz" <MKatz...@yahoo.com> wrote:
> From within IDL (without using a DLL) is it possible to open up a
> given folder on the desktop?
>
> I know that on Mac OSX, you can do this
> spawn, 'open /Users/'
> spawn, 'open ' + complete_path
>
> What would the equivalent Windows and Linux commands be?
>
> I am interested in doing this so I can give users a GUI button that
> quickly opens a "target" directory where output files are written.
>
> Thanks, M.

On windows you could use
spawn, 'explorer ' + complete_path

-Jeff

Subject: Re: Opening a desktop folder from within IDL
Posted by [David Fanning](#) on Sun, 04 Jan 2009 01:32:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jeff N. writes:

> On Jan 2, 7:41=A0pm, "M. Katz" <MKatz...@yahoo.com> wrote:
>> From within IDL (without using a DLL) is it possible to open up a
>> given folder on the desktop?
>>
>> I know that on Mac OSX, you can do this
>> =A0 spawn, 'open /Users/'
>> =A0 spawn, 'open ' + complete_path
>>
>> What would the equivalent Windows and Linux commands be?
>>
>> I am interested in doing this so I can give users a GUI button that
>> quickly opens a "target" directory where output files are written.
>>
>> Thanks, M.
>
> On windows you could use
> spawn, 'explorer ' + complete_path

Mattia Vaccari suggests one or the other of these possibilities might work on a LINUX box:

```
spawn, 'xdg-open ' + complete_path  
spawn, 'gnome-open ' + complete_path  
spawn, 'see ' + complete_path
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
