
Subject: Is it possible to get the transformed Image Data from a Model Object
Posted by [Rushin](#) on Thu, 05 Feb 2009 10:41:55 GMT

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Hi,

I have added an image object to a model and set the TRANSFORM property to a 4x4 transform matrix. By adding this model to a view and drawing it in a window I can display the transformed image. I was wondering if there is any way to get the transformed image data from the model and save it.

Thanks
Rushin

Subject: Re: Is it possible to get the transformed Image Data from a Model Object
Posted by [Rick Towler](#) on Thu, 05 Feb 2009 22:19:46 GMT

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Rushin wrote:

> I have added an image object to a model and set the TRANSFORM property
> to a 4x4 transform matrix. By adding this model to a view and drawing
> it in a window I can display the transformed image. I was wondering if
> there is any way to get the transformed image data from the model and
> save it.

Not from the model, but from the window:

```
myImageObj = myWindow -> Read()
```

returns an instance of IDLgrImage. Alternately you can get the data directly:

```
oWindow -> GetProperty, IMAGE_DATA=myImageData
```

-Rick
