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Subject: Re: Why plots shown on screen and postscript are different?

Posted by [maurya](#) on Wed, 11 Feb 2009 07:48:07 GMT

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On 11 Feb, 11:07, xqinshan <xqins...@tom.com> wrote:

> Hi,  
>  
> Generally, I do my work using 'set\_plot,'win' first, showing the  
> plots on screen. Then after everything is good, I simply change it to  
> 'set\_plot,'ps', sometimes the plots in postscript is good as what I  
> saw on screen, but sometimes so bad for I have to change settings  
> again and again. May I ask how to do this? In fact, I need plots in  
> postscript only for publication or presentation. Are there any method  
> to save the plots on screen for that? I mean, sometimes I need high  
> quality plots, but saveJpeg donot save good enough plots.  
>  
> Best,  
>  
> Xqinshan

Really, If you are changing the device for plotting, the output will be different. To get a good plot in ps you should define the device properties manually. e.g.,

```
set_plot,'ps'  
device,/inches,xsize=?,ysize=?,.....  
device=filename,/color,bits=32,.....
```

```
plot-----
```

```
device,/close  
set_plot,'win'
```

For detail, please read "device" keyword.

I hope your plot will be nice.

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Subject: Re: Why plots shown on screen and postscript are different?

Posted by [T.H.](#) on Wed, 11 Feb 2009 11:36:42 GMT

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On Feb 11, 1:07 am, xqinshan <xqins...@tom.com> wrote:

> Hi,  
>  
> Generally, I do my work using 'set\_plot,'win' first, showing the  
> plots on screen. Then after everything is good, I simply change it to

> 'set\_plot,'ps", sometimes the plots in postscript is good as what I  
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> to save the plots on screen for that? I mean, sometimes I need high  
> quality plots, but saveJpeg donot save good enough plots.  
>  
> Best,  
>  
> Xqinshan

I've found that most of the time postscript plotting is more trouble  
than it's worth. If I have a plot on screen that I wish to keep I  
usually save it as PNG using a command something like.....

WRITE\_PNG, filename, TVRD()

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Subject: Re: Why plots shown on screen and postscript are different?  
Posted by [David Fanning](#) on Wed, 11 Feb 2009 14:02:37 GMT  
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T.H. writes:

> I've found that most of the time postscript plotting is more trouble  
> than it's worth. If I have a plot on screen that I wish to keep I  
> usually save it as PNG using a command something like.....  
>  
> WRITE\_PNG, filename, TVRD()

Humm, well, we all have our own standards, I guess. :-)

This notion of how to write a program that looks good  
on the display and in a PostScript file comes up over  
and over. It really is quite simple to do, and the clues  
are all over my web page, although oddly they have never  
been collected in a single article. I should do that if  
I ever get a break from my stats homework. :-(

The basics are quite simple. Protect non-PostScript  
commands in your program. What are "non-PostScript  
commands"? There are only a handful:

Erase  
WSet  
Window  
Device, Decomposed=1

You "protect" them like this (demonstrated with the Window command):

```
IF (!D.Flags AND 256) NE 0 THEN Window
```

Next, you take care that you use a minimum number of system variables to affect your plots, etc. Rather, use keywords on the Plot commands themselves whenever possible.

Then, you have to set the PostScript device up appropriately. I always use PSConfig for this. You can use PSConfig with a graphical user interface or not. It is up to you.

And, finally, you typically have to choose a hardcopy or true-type font. I typically use true-type fonts.

I accomplish setting up the PostScript device, getting my fonts correct, etc. with PS\_START. This will also make the PostScript output have the same aspect ratio as your current graphics window (a property of PSConfig), so what you get in PostScript looks very much like what you see on your display. I close everything up with PS\_END.

PS\_END has the added ability to make JPEG, PNG, and TIFF file output from the PostScript output, using ImageMagick, which creates image output with very nice looking fonts, suitable for viewing in presentations, on a web page, etc.

All of the programs I mentioned are part of the Coyote Library:

<http://www.dfanning.com/documents/programs.html>

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: Why plots shown on screen and postscript are different?

Posted by [Maarten\[1\]](#) on Wed, 11 Feb 2009 14:31:22 GMT

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On Feb 11, 3:02 pm, David Fanning <n...@dfanning.com> wrote:

> T.H. writes:  
>> I've found that most of the time postscript plotting is more trouble  
>> than it's worth. If I have a plot on screen that I wish to keep I  
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> Humm, well, we all have our own standards, I guess. :-)  
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> This notion of how to write a program that looks good  
> on the display and in a PostScript file comes up over  
> and over. It really is quite simple to do, and the clues  
> are all over my web page, although oddly they have never  
> been collected in a single article.

I take a different approach: I (almost) never plot on screen. All my plotting is done to Postscript, and I view the result with a

spawn, "gv " + plotfilename + " &"

The only exception is when I need to look at the contents of an array during debugging. But you rarely want to publish those ;-)

Maarten

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Subject: Re: Why plots shown on screen and postscript are different?  
Posted by [David Fanning](#) on Wed, 11 Feb 2009 14:37:52 GMT  
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Maarten writes:

> I take a different approach: I (almost) never plot on screen. All my  
> plotting is done to Postscript, and I view the result with a  
>  
> spawn, "gv " + plotfilename + " &"

I've seen this approach where GhostView is used as the display device. It always causes me to stare in complete and utter disbelief. I've always wanted to have a drink with one of these people to see how they think. Are you a Republican, too? ;-)

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: Why plots shown on screen and postscript are different?  
Posted by [liamgumley](#) on Wed, 11 Feb 2009 14:44:08 GMT  
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On Feb 11, 12:07 am, xqinshan <xqins...@tom.com> wrote:  
> Generally, I do my work using 'set\_plot,'win' first, showing the  
> plots on screen. Then after everything is good, I simply change it to  
> 'set\_plot,'ps", sometimes the plots in postscript is good as what I  
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> postscript only for publication or presentation. Are there any method  
> to save the plots on screen for that? I mean, sometimes I need high  
> quality plots, but saveJpeg donot save good enough plots.

To create a PostScript plot which matches your onscreen plot, try this.

1. Download the sample programs from "Practical IDL Programming"  
[http://gumley.com/PIP/Sample\\_Programs/PIP\\_programs.zip](http://gumley.com/PIP/Sample_Programs/PIP_programs.zip)

2. Create your plot onscreen in a direct graphics window, e.g.  
IDL> window, /free  
IDL> plot, sin(!pi \* 0.1 \* findgen(100)), title='My First Plot'

3. Recreate the plot with output directed to PostScript using PSON and PSOFF, e.g.,  
IDL> pson, file='test.ps'  
IDL> plot, sin(!pi \* 0.1 \* findgen(100)), title='My First Plot'  
IDL> psoff

You will find that test.ps contains an exact replica of your onscreen plot. You can also try variations like this:

```
IDL> pson, file='test.ps', paper='A4', /landscape
IDL> device, /helvetica
IDL> plot, sin(!pi * 0.1 * findgen(100)), title='My First Plot',
font=0
IDL> psoff
```

This will recreate the plot in landscape orientation on A4 size paper using the PostScript Helvetica font.

Cheers,  
Liam.  
Practical IDL Programming  
<http://www.gumley.com/>

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Subject: Re: Why plots shown on screen and postscript are different?  
Posted by [Maarten\[1\]](#) on Thu, 12 Feb 2009 09:13:00 GMT  
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On Feb 11, 3:37 pm, David Fanning <n...@dfanning.com> wrote:  
> Maarten writes:  
>> I take a different approach: I (almost) never plot on screen. All my  
>> plotting is done to Postscript, and I view the result with a  
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>> spawn, "gv " + plotfilename + " &"  
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> I've seen this approach where GhostView is used as the  
> display device. It always causes me to stare in  
> complete and utter disbelief. I've always wanted  
> to have a drink with one of these people to see how  
> they think.

Advantages:

- One set of commands, with a single set of surprises.
- On screen display was pretty useless to begin with, IMHO.

Background info:

- I've been an Igor Pro user for years. Perhaps I'm indeed spoiled.

On the drinks bit: perhaps on your next trip to Europe?

> Are you a Republican, too? ;-)

Now, wait a minute!

Maarten - Happy Darwin day - Sneep

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