Subject: Re: How to make menu GRAY?

Posted by nicholas on Fri, 05 May 1995 07:00:00 GMT

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- > Does anyone know how to make GRAY (unavailable) points of a menu? I can't
- > find it in the documentation. Meanwhile, it seems to be possible since >system makes points of a main menu grayed when I call a modal dialog box.
- > Any advice will be highly appreciated.

In PV-Wave you get the widget ID of the menu item and use it in a WwSet to gray it out.

Example:

menuid = WwMenuBar(parent,items,Menus=menus)
itemids = WtGet(menus(i),/Child) ; i=menu from menubar
status = WtSet(itemids(j),/Nonsensitive) ; j=the index of item from
menu i

Hope this helps, -Andy

Andrew Nicholas
CPI onsite at Naval Research Lab
Code: 7640
(202) 767-9452 voice
(202) 404-8090 fax
nicholas@uap.nrl.navy.mil

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Subject: Re: How to make menu GRAY?
Posted by Ken Knighton on Mon, 08 May 1995 07:00:00 GMT
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Michael Feigin writes:

- > Does anyone know how to make GRAY (unavailable) points of a
- > menu? I can't find it in the documentation.

Michael,

You seem to be referring to the sensitivity of a widget.

Use:

WIDGET_CONTROL, widget_id, SENSITIVE=0

This makes the widget insensitive to the user and under MOTIF or WINDOWS and changes the appearance of the widget.

The widget can be resensitized by:

WIDGET_CONTROL, widget_id, /SENSITIVE

Yours truly,

Ken Knighton

Subject: Re: How to make menu GRAY?

Posted by rep2857 on Tue, 09 May 1995 07:00:00 GMT

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In article <3ocaup\$lmm@mirv.unsw.edu.au>,

Michael Feigin, ARC Research Fellow, AS, 951231 < feigin@saturn.gas.unsw.EDU.AU> wrote:

>

> Dear colleagues,

>

- > Does anyone know how to make GRAY (unavailable) points of a menu? I can't
- > find it in the documentation. Meanwhile, it seems to be possible since system makes points of a main menu grayed when I call a modal dialog box.
- > Any advice will be highly appreciated.

>

Use the "Widget_Control" command to do this. Assume you have a button called data_button somewhere in your widget hierarchy declared like this:

data_button = Widget_Button(base, Value='Data', UValue='data_button')

Just prior to realizing the widget hierarchy you can call the following command to gray it out:

Widget_Control, data_button, Sensitive=0

During event processing you can call Widget_Control again and set the "Sensitive" value to 1 to make the button available.

Widget_Control, data_button, Sensitive=1

Mike Schienle Hughes Santa Barbara Research Center Home: mgs@visdata.com Coromar Drive, M/S B28/87 Work: rep2857@sbsun0010.sbrc.hac.com Goleta, CA 93117 Contract Employee. Will visualize data for large amounts of money.

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