

---

Subject: EYE question in the IDLgrView

Posted by [natha](#) on Mon, 06 Apr 2009 19:32:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi group,

I try to do a zoom in, zoom out in an IDLgrView that draws some graphic objects.

I tried to do the zoom using the EYE property. If I want ZOOM In I decrease the position of the EYE and if I want ZOOM out I increase the distance between the eye and the center of the viewplane rectangle.

Why nothing seemed to happen ? I mean, I've a PERSPECTIVE projection and it should works but no results...

The ZNear and Zfar are the default values.

Does anybody knows why I don't obtain a good zoom action? There is an another way to do that?

Thanks, llo

---