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Subject: Re: Saving Current Graphics Window in TIFF  
Posted by [Wout De Nolf](#) on Tue, 09 Jun 2009 07:27:26 GMT  
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On Mon, 8 Jun 2009 10:01:52 -0700 (PDT), [vivatury@umich.edu](mailto:vivatury@umich.edu) wrote:

> Hello,  
>  
> I was wondering if there was a way to save whatever is in my current  
> graphics window to a floating point TIFF image?  
>  
> Thanks,  
> Vikram

WRITE\_TIFF, filename, TVRD(/TRUE)

Why do you think you need a floating point tiff?

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Subject: Re: Saving Current Graphics Window in TIFF  
Posted by [David Fanning](#) on Tue, 09 Jun 2009 12:28:16 GMT  
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Wox writes:

> WRITE\_TIFF, filename, TVRD(/TRUE)  
>  
> Why do you think you need a floating point tiff?

I would guess because the person wants to do science with it later. Hard to do with a image that only tells you about \*color\*. :-)

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: Saving Current Graphics Window in TIFF  
Posted by [vivatury](#) on Tue, 09 Jun 2009 16:47:10 GMT

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On Jun 9, 8:28 am, David Fanning <n...@dfanning.com> wrote:

> Wox writes:  
>> WRITE\_TIFF, filename, TVRD(/TRUE)  
>  
>> Why do you think you need a floating point tiff?  
>  
> I would guess because the person wants to do  
> science with it later. Hard to do with a image  
> that only tells you about \*color\*. :-)  
>  
> Cheers,  
>  
> David  
>  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Yup, I need to analyze the image later. Thanks a lot, you guys are always a help.

-Vikram

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Subject: Re: Saving Current Graphics Window in TIFF  
Posted by [David Fanning](#) on Tue, 09 Jun 2009 16:55:00 GMT  
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vivatury@umich.edu writes:

> Yup, I need to analyze the image later. Thanks a lot, you guys are  
> always a help.

Well, what is on your display is going to be represented by byte values, pure and simple. I don't think you really want to do science with this image any more than you want to do science with a true-color image. :-)

Cheers,

David

--

David Fanning, Ph.D.

