
Subject: Re: base widget resize event

Posted by [David Fanning](#) on Mon, 22 Jun 2009 04:13:25 GMT

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=?GB2312?B?0rC61w==?= writes:

> I notice that base widget generates the resize event only when I
> release the button, this is so not smooth. Is it possible to detect
> the base resize event in real-time? If yes, how?

On Windows systems, you turn on the Show Window Contents
While Dragging option from the Display Properties ->
Appearance -> Effects dialog. There is probably something
similar for X Windows.

But, believe me, it is only something you *think* you
want. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: base widget resize event

Posted by [dosfun](#) on Mon, 22 Jun 2009 05:27:39 GMT

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Thanks,

As a matter of fact, that's not what I want, by the way I am using the Windows system.

Actually, I need to redraw the contents while I am dragging(with button unrelease) the top level base, the redraw and dragging should be **concurrent**. But in fact, the widget base generates the resize events only **after** I stop dragging and release the button.
