Subject: Re: jpg image
Posted by David Fanning on Wed, 22 Jul 2009 17:24:57 GMT

dvila writes:

> It's a very basic question: I'm placing several objects in a Z-buffer
> (256 colors, 640x750). Among them I've a map (contour), annotations
> (xyout), a scale bar, etc.
> Now I'd like to add a logo (jpg image). How can I place this object in
> the z-buffer before writing everything to a png file
> (write_png,'filename',tvrd(),r,g,b?

I'd try the TV command. :-)

Cheers,

David

--
David Fanning, Ph.D.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: jpg image
Posted by dvila on Wed, 22 Jul 2009 19:03:04 GMT

On Jul 22, 1:24 pm, David Fanning <n...@dfanning.com> wrote:
> dvila writes:
>> It's a very basic question: I'm placing several objects in a Z-buffer
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> Cheers,
>
> David
> --
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Thanks!