Subject: PV-WAVE for Linux

Posted by larkum on Fri, 19 May 1995 07:00:00 GMT

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It's 1 month today since VNI stopped the trial period for PV-WAVE for Linux. Does this mean it wasn't a success?

Matthew.

Subject: Re: PV-WAVE for Linux

Posted by douga on Tue, 23 May 1995 07:00:00 GMT

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In article <3ppsai\$Img@aragorn.unibe.ch>, M Larkum <larkum@pyl.unibe.ch> wrote:

- > If it's so easy to do (and it's been done now anyway), what more do
- > they have to do than offer the damn software to people who want to
- > buy it? If nobody wants it, they don't lose a cent.

>

> Am I missing something?

Yes. Porting the software itself is a significant part of the cost, but there are all sorts of other costs associated with launching a product. Developing a complete installation guide, documentation, promotional materials, getting disks copied, documentation printed, computer systems updated, changing millions of different little things. Plus you have to worry about the product each time you update. So when a new version comes out you have to go through all the numerous steps involved, even if you have 10 users. Or you decide not to update for that environment and annoy the hell out of those 10 customers.

Subject: Re: PV-WAVE for Linux

Posted by jeff on Wed, 24 May 1995 07:00:00 GMT

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Doug Andersen (douga@news.gate.net) wrote:

- : In article <3ppsai\$Imq@aragorn.unibe.ch>, M Larkum <larkum@pyl.unibe.ch> wrote:
- : >If it's so easy to do (and it's been done now anyway), what more do
- : >they have to do than offer the damn software to people who want to
- : >buy it? If nobody wants it, they don't lose a cent.

: >

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: Yes. Porting the software itself is a significant part of the cost, but

: there are all sorts of other costs associated with launching a product.

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: materials, getting disks copied, documentation printed, computer systems

: updated, changing millions of different little things. Plus you have to

: worry about the product each time you update. So when a new version

: comes out you have to go through all the numerous steps involved, even if

: you have 10 users. Or you decide not to update for that environment and

: annoy the hell out of those 10 customers.

I suspect it's more of a marketting dilemma. If the Unix version is approx 5-8K how much can you charge for the Linux version which is identical in funtionality. People running a free OS on a 2-3K Pentium box are not likely to spend more than a few hundred bucks for it.

Jeff

Subject: Re: PV-WAVE for Linux

Posted by atp on Wed, 31 May 1995 07:00:00 GMT

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dave@image6.med.uth.tmc.edu (David Fenyes) writes:

>>>> >> "M" == M Larkum < larkum@pyl.unibe.ch> writes:

- > In article <3pi6s2\$Imq@aragorn.unibe.ch> larkum@pyl.unibe.ch (M Larkum) writes:
- > We had been using IDL for Windows until we snatched PV-Wave or Linux
- > from the net. The products are comparable, but the environment is so
- > much better that we preferred PV-Wave/Linux over IDL/Windows.

## Damn.

I look away for a moment, and I miss it. Never heard about this. Normally the linux community is big on publicising this sort of stuff.

Ah well. back to trying to get IDL for windows to run under WINOS2 under DOSEMU under Linux.....

If the demo is still available anywhere, I'd appreciate an E-mail with the location. We are an all IDL shop here, but I dont use widgets myself so could make the transition to pv-wave.

- > RSI is very evasive about a Linux port, and they don't seem to have
- > scheduled a release :-(

Little bit annoyed about the complete lack of noises here. filled in the RSI form + sent it off. We have asked the local distributors about the progress, and no info has come back at all. If they just said "no-way" then that would be better than keeping us hanging around.

----

Dear RSI,

Please let us know what you are up to. If you are not sure that we are profitable enough for you, Then how about a statically linked SCO-386 binary we could run under iBCS2 instead? That would shut us up :-), and kill two birds with one stone.

----

Thanks for your time, andy

## OB IDL,

The 3.5.1 -> 3.6.1c (Alpha OSF) release changed something in how the code segment was allocated. I have program that insists on crashing under 3.5.1 with "% Program unit has too many local variables." This is resistant to fiddling with the .size keyword. (yep, I know it has to be the first command). Fixed in 3.6.1c.

Question - How can I get it to work under 3.5.[0-1]? In some cases upgrading is not "practical".

--

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