Subject: Re: Invalid indices? Posted by David Fanning on Tue, 27 Oct 2009 18:00:48 GMT View Forum Message <> Reply to Message

Y.T. writes:

```
> So I'm kinda living under a rock:
      IDL Version 6.3, Microsoft Windows (Win32 x86 m32)
>
> so I'm curious whether this is intended/expected behaviour or a bug or
  what (and whether it has change in recent years):
> IDL> t = lindgen(7)
> IDL> print,t
                 1
                         2
                                 3
                                         4
>
          6
>
 5
 IDL> n=5*indgen(5)
> IDL> print,n
      0
            5
                 10
                       15
                             20
> IDL > t[n] = 100
> IDL> print,t
                          2
                                   3
        100
                  1
                                           4
>
 100
           100
>
> So element number 0 got set to 100 (OK), element number 5 got set to
> 100 and ... element number 6 also got set to 100?
>
> Why is that? I understand that I'm specifying elements "out of
> range" (number 10 and 15 etc) - is that the reason? Is this
> documented? It took me by surprise...
```

The explanation (I believe!) can be found in this article:

http://www.dfanning.com/code_tips/lhsvsrhs.html

The situation is known. And, yes, it surprises a LOT of people. :-)

Cheers,

David

David Fanning, Ph.D.

Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Invalid indices?
Posted by Foldy Lajos on Tue, 27 Oct 2009 18:02:39 GMT
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On Tue, 27 Oct 2009, Y.T. wrote:

```
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     IDL Version 6.3, Microsoft Windows (Win32 x86 m32)
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>
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       100
                          2
                                  3
                                          4
>
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           100
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> Why is that? I understand that I'm specifying elements "out of
> range" (number 10 and 15 etc) - is that the reason? Is this
 documented? It took me by surprise...
```

There is no out of range error for array subscripts, they are always clipped. From the docs:

Elements of the subscript array that are negative or larger than the highest subscript are clipped to the target array boundaries. Note that a common error is to use a negative scalar subscript (e.g., A[-1]). Using this type of subscript causes an error. Negative array subscripts (e.g., A[-1]]) do not cause errors.

regards, lajos

Subject: Re: Invalid indices?

Posted by David Fanning on Tue, 27 Oct 2009 18:27:00 GMT

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Lajos writes:

- > There is no out of range error for array subscripts, they are always
- > clipped. From the docs:

>

- > Elements of the subscript array that are negative or larger than the
- > highest subscript are clipped to the target array boundaries. Note that a
- > common error is to use a negative scalar subscript (e.g., A[-1]). Using
- > this type of subscript causes an error. Negative array subscripts (e.g.,
- > A[[-1]]) do not cause errors.

Thanks. Much easier than reading the article. I tried it about a half hour ago, and my eyes are still crossed. :-(

Cheers.

David

--

David Fanning, Ph.D.

Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Invalid indices?

Posted by Michael Galloy on Tue, 27 Oct 2009 18:48:26 GMT

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Y.T. wrote:

- > So I'm kinda living under a rock:
- > IDL Version 6.3, Microsoft Windows (Win32 x86 m32)

>

> so I'm curious whether this is intended/expected behaviour or a bug or

3

4

> what (and whether it has change in recent years):

>

```
> IDL> t = lindgen(7)
```

> IDL> print,t

> 5 6

>

- > IDL> n=5*indgen(5)
- > IDL> print,n
- > 0 5 10 15 20

>

- > IDL > t[n] = 100
- > IDL> print,t

> 100 1 2 3 4

> 100 100

>

- > So element number 0 got set to 100 (OK), element number 5 got set to
- > 100 and ... element number 6 also got set to 100?

>

- > Why is that? I understand that I'm specifying elements "out of
- > range" (number 10 and 15 etc) is that the reason? Is this
- > documented? It took me by surprise...

If you would rather have an error thrown in this case, do

compile_opt strictarrsubs

before you do your indexing:

Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation

Subject: Re: Invalid indices?

Posted by Brian Larsen on Wed, 28 Oct 2009 23:02:29 GMT

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There are quite a few compile options out there, some I use normally and some I don't. This second I am worrying about execution speed differences for compile options.

I am tempted to use strictarrsubs and strictarr in all my codes, anyone have any thoughts on if there is a speed difference with any compile options? I will do a test also but I'm curious of others thoughts and experiences.

Using this simple code I see: PRO run_test a1 = findgen(1000)

```
a2 = findgen(1000)
t0 = systime(/sec)
 FOR i = 0UL, 1000 DO BEGIN
  s3 = a1#a2
 ENDFOR
print, systime(/sec)-t0
END
no compile opt: 7.9020839
compile opt strictarr: 7.9031930
compile_opt strictarr, strictarrsubs: 7.8117480
So I see no slowdown, maybe even a speedup...
Cheers,
Brian
Brian Larsen
```

Subject: Re: Invalid indices? Posted by Michael Galloy on Thu, 29 Oct 2009 02:55:10 GMT View Forum Message <> Reply to Message

Boston University

Center for Space Physics

Brian Larsen wrote: > There are quite a few compile options out there, some I use normally > and some I don't. This second I am worrying about execution speed > differences for compile options. > > I am tempted to use strictarrsubs and strictarr in all my codes, > anyone have any thoughts on if there is a speed difference with any > compile options? I will do a test also but I'm curious of others > thoughts and experiences. > Using this simple code I see: > PRO run test > a1 = findgen(1000)> a2 = findgen(1000)> t0 = systime(/sec) > FOR i = 0UL, 1000 DO BEGIN

s3 = a1#a2

- **ENDFOR**
- > print, systime(/sec)-t0
- > END

- > no compile_opt: 7.9020839 > compile_opt strictarr: 7.9031930
- > compile_opt strictarr, strictarrsubs: 7.8117480

> So I see no slowdown, maybe even a speedup...

I use strictarr in everything I do because of subtle, difficult issues I have had in the past without it. I would be interested in the results of the time tests, but I wouldn't consider stopping use of it unless the results were very bad for it.

I use logical_predicate in special circumstances, but don't use any of the other options. I guess I just haven't been bitten by those particular problems yet.

Mike

www.michaelgalloy.com Research Mathematician **Tech-X Corporation**