Subject: Re: Save a linkedlist?

Posted by penteado on Fri, 13 Nov 2009 20:07:53 GMT

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On Nov 13, 5:54 pm, Brian Larsen <balar...@gmail.com> wrote:

- > Hey all,
- > I have some satellite data that I am mining and a linkedlist seems to
- > be a great way to store this. I would like to store this data to a
- > file, it seems like the easiest way is to just use save, listname.
- > The problem is that restore then doesn't seem to work. Is this an
- > issue where pointer objects can't be saved and restored or am I doing
- > something wrong (or both)?

>

- > IDL> mylist = Obj_New("LINKEDLIST", 5)
- > IDL> mylist->Add, 10
- > IDL> mylist->Add, findgen(10)
- > IDL> save, 'test.idl', mylist

>

> quit and restart idl

>

- > IDL> restore, 'test.idl'
- > IDL> help
- > % At \$MAIN\$
- > MYLIST OBJREF = <ObjHeapVar1(LINKEDLIST)>
- > IDL> print, mylist->get_item(/all, /deref)
- > % Attempt to call undefined method: 'LINKEDLIST::GET_ITEM'.
- > % Execution halted at: \$MAIN\$
- > IDL> print, mylist->get_item(1, /deref)
- > % Attempt to call undefined method: 'LINKEDLIST::GET_ITEM'.

They are saved and can be restored. The problem is that just restoring an object does not recompile its methods. See

http://www.dfanning.com/tips/saved_objects.html

http://groups.google.com/group/comp.lang.idl-pvwave/browse t hread/thread/a6e6ff9aaed479cb

Subject: Re: Save a linkedlist?

Posted by Brian Larsen on Fri, 13 Nov 2009 20:40:20 GMT

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Perfect, thanks much works like a charm. (except Coyote doesn't have resolve_obj.pro in his library you have to get it manually from his site)

Brian

Brian Larsen **Boston University** Center for Space Physics

Subject: Re: Save a linkedlist?

Posted by David Fanning on Fri, 13 Nov 2009 20:51:24 GMT

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Brian Larsen writes:

- > Perfect, thanks much works like a charm. (except Coyote doesn't have
- > resolve_obj.pro in his library you have to get it manually from his
- > site)

Well, that's weird. Fixed now. Named Resolve_Object. :-)

Cheers,

David

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")