Subject: Migrate away from idl?
Posted by Brian Larsen on Wed, 18 Nov 2009 23:29:48 GMT
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Hey all,

I have a quick poll for the experts out there. I recently learned about (and was wowed) scipy and all the other python stuff that basically make it a viable substitute for idl. I am wondering if anyone has made the switch (if so why are you still on this usenet?) or came away from python or has any advice at all?

Here is a gallery of plots and code from python matplotlib http://matplotlib.sourceforge.net/gallery.html

I am seeing some cool advantages and some disadvantages too, ill list a few to try and start a bit of discussion,

Sames:

array based a = a+1 for arrays multiplatform command line to test things out all the same plots are there (or at least all I do)

+idl:

I already know it code library that I am familiar with Coyote's Guide to IDL Programming

+python:

no licensing fee
easier scriptable (like into web pages etc)
interactive plots that make iplot look like 1980
super easy export of plots to png, pdf, ps whatever even interactively
from the plot
seems like its up and coming

Cheers,		
Brian		

Subject: Re: Migrate away from idl?

Posted by Kenneth P. Bowman on Thu, 19 Nov 2009 16:19:46 GMT

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#### In article

> Hey all,

>

- > I have a quick poll for the experts out there. I recently learned
- > about (and was wowed) scipy and all the other python stuff that
- > basically make it a viable substitute for idl. I am wondering if
- > anyone has made the switch (if so why are you still on this usenet?)
- > or came away from python or has any advice at all?

If I didn't have 20+ years of hard-won experience and a vast set of special-purpose IDL libraries I would have a serious look at Python. ITTVIS should be careful, inertia is not the best reason for sticking with a programming language. If they would make an effort to fix the ten most annoying things in IDL (24-bit Postscript) was on that list, it would go a long way toward making people happy. They could even consider breaking backwards compatibility (for new code).

Python and the associated libraries are all open source, so here is nothing to stop someone from doing the work of assembling and building it for easy distribution and installation and then charging \$50 or \$100 for it, right?

Ken Bowman

Subject: Re: Migrate away from idl?

Posted by David Fanning on Thu, 19 Nov 2009 16:49:57 GMT

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### Kenneth P. Bowman writes:

- > If they would make an
- > effort to fix the ten most annoying things in IDL (24-bit Postscript)
- > was on that list, it would go a long way toward making people happy.

I agree with this.

Maybe it's time to upgrade our list, in the hope that someone from ITTVIS who can influence events reads this newsgroup. I know my priorities have changed. I'm much more concerned with long-in-the-tooth map projections than I used to be.

I don't have time today, but I'll look around and see if I can find our original list.

Cheers.

David

--

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by Michael Galloy on Thu, 19 Nov 2009 17:22:03 GMT

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#### Kenneth P. Bowman wrote:

- > Python and the associated libraries are all open source, so
- > here is nothing to stop someone from doing the work of
- > assembling and building it for easy distribution and installation
- > and then charging \$50 or \$100 for it, right?

Yes, there are several efforts in that area. I am most excited about Python(x,y) (pythonxy.com/), which includes everything I need, but is only available for Windows and Ubuntu. Add a Max OS X installer and rpms for Fedora Core and that would be very enticing.

Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation

Subject: Re: Migrate away from idl?

Posted by Brian Larsen on Thu, 19 Nov 2009 19:33:49 GMT

Everyone,

thanks for all the insight here, keep it coming. Sounds to me like no one has any show stoppers or any run away screaming advice for me on this one (so far). There will be a learning curve and a fair amount of time getting my library back up to where I like it but I plan to continue my evaluation and probably make the change (after AGU).

One of my big pushes was mentioned by Maarten, I was debating using idl to do analysis then write out text files then using origin to plot them up as I am that annoyed with bad fonts, annoying to adjust margins and ranges, all that stuff.

Also to ease the transition this idlsave package actually works http://idlsave.sourceforge.net/

Cheers,	
Brian	
Brian Larsen	
Boston University	
Center for Space Physics	

Subject: Re: Migrate away from idl?

Posted by Trae on Thu, 19 Nov 2009 20:03:21 GMT

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WOW! I can't believe IDL allowed that routine!

Whether I switch to Python or not, that is amazingly useful.

-Trae

On Nov 19, 8:19 am, "Kenneth P. Bowman" <k-bow...@null.edu> wrote:

- > In article
- > < cf06c124-16f6-4455-bad3-4b6fc2570...@k17g2000yqh.googlegroup s.com >,
- > Brian Larsen <balar...@gmail.com> wrote:

>

>> Hey all,

>

- >> I have a quick poll for the experts out there. I recently learned
- >> about (and was wowed) scipy and all the other python stuff that
- >> basically make it a viable substitute for idl. I am wondering if
- >> anyone has made the switch (if so why are you still on this usenet?)
- >> or came away from python or has any advice at all?

>

- > If I didn't have 20+ years of hard-won experience and a vast set
- > of special-purpose IDL libraries I would have a serious look at
- > Python. ITTVIS should be careful, inertia is not the best reason
- > for sticking with a programming language. If they would make an
- > effort to fix the ten most annoying things in IDL (24-bit Postscript)
- > was on that list, it would go a long way toward making people happy.
- > They could even consider breaking backwards compatibility (for new
- > code).

>

- > Python and the associated libraries are all open source, so
- > here is nothing to stop someone from doing the work of
- > assembling and building it for easy distribution and installation
- and then charging \$50 or \$100 for it, right?

> Ken Bowman

Subject: Re: Migrate away from idl?

Posted by Trae on Thu, 19 Nov 2009 20:05:24 GMT

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Sorry. I accidentally went up a level.

I was talking about the idlsave package (http:// idlsave.sourceforge.net/) that Brian was talking about.

-Trae

On Nov 19, 11:33 am, Brian Larsen <balar...@gmail.com> wrote:

> Everyone,

>

- > thanks for all the insight here, keep it coming. Sounds to me like no
- > one has any show stoppers or any run away screaming advice for me on
- > this one (so far). There will be a learning curve and a fair amount
- > of time getting my library back up to where I like it but I plan to
- > continue my evaluation and probably make the change (after AGU).

- > One of my big pushes was mentioned by Maarten, I was debating using
- > idl to do analysis then write out text files then using origin to plot
- > them up as I am that annoyed with bad fonts, annoying to adjust
- > margins and ranges, all that stuff.

>	
>	Also to ease the transition this idlsave package actually workshttp://idlsave.sourceforge.net/
>	
>	Cheers,
>	
>	Brian
>	
>	
>	Brian Larsen
>	Boston University
>	Center for Space Physics

Subject: Re: Migrate away from idl?
Posted by MarioIncandenza on Thu, 19 Nov 2009 21:03:12 GMT
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# Here's my list:

1) Routines that should absolutely be builtin (with massive royalties paid to the original authors, of course):
HIST\_ND (JD Smith)
PERCENTILES (Martin Schultz)
SETUNION|INTERSECTION|DIFFERENCE (RSI)
SYMCAT (David Fanning)

# 2) Builtins that should work better:

- DIM keyword for MOMENT (how can we not have this?!?)
- Why can't OPLOT or PLOTS do what OPLOTS (no attribution) can (separate symbols,colors,sizes for each element of an array, specified with array keywords)? This function needs to be builtin especially because OPLOTS just loops through, and is therefore very slow.
- Why can't STRSPLIT work on arrays of strings?
- "% Only three levels of variable concatenation are allowed."

# As for other packages:

I have another project that committed early on to Perl Data Language (PDL), mostly because someone had written an interface to read HDF files into PDL, and Perl was a language we felt comfortable with. I had to buy our systems guy a six-pack after he got PDL running on our machines-- if I didn't have a "systems guy," I would probably have quit and ported the whole thing to IDL. I strongly believe IDL is worth the money, if it does nothing but install cleanly and fully functional, which none of its current competitors (except Matlab) do.

Does it take 10-20 extra lines to get your PostScript up to pub. quality in IDL? Yes it does, but you only have to write them once.

IDL's default settings could be better, but if you expect the default settings to be exactly what you need, you're either doing something really simple, or you've little experience. It's amazing, reading this thread, to think how much damage IDL has done to themselves by not setting FONT=0 as the default for PostScript.

Does it take 300 lines of code to get an image overlaid on a map decently? Yes it does-- well, there's definitely some room for improvement there.

For applications pointed at "end-users" IDL is just a dog. But for scientific users who aren't programmers by training, the incumbent advantage of the millions of lines of IDL code free for the taking is not to be dismissed lightly.

But I'm glad people continue to explore and report back, because like David, I hope that it puts some pressure on ITTVis.

Subject: Re: Migrate away from idl?

Posted by Brian Larsen on Thu, 19 Nov 2009 21:16:29 GMT

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More for the list:
Scale\_vector (Coyote)
colorbar (Coyote)
legend (Coyote)
some kind of decent tvimage thing (Coyote or mine or Paolo or ...)
fsc\_color (Coyote) colors by name

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Brian Larsen
Boston University
Center for Space Physics

Subject: Re: Migrate away from idl?

Posted by David Fanning on Thu, 19 Nov 2009 21:21:21 GMT

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Ed Hyer writes:

- > 1) Routines that should absolutely be builtin (with massive royalties
- > paid to the original authors, of course):
- > HIST\_ND (JD Smith)
- > PERCENTILES (Martin Schultz)
- > SETUNION|INTERSECTION|DIFFERENCE (RSI)
- > SYMCAT (David Fanning)

SYMCAT!? Geez, that would be way down my list. I can think off-hand of about 20 programs in my library I would take before that one. And, anyway, I think that was Martin's Schultz's idea, too. :-)

Cheers.

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by David Fanning on Thu, 19 Nov 2009 21:24:41 GMT

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# Ed Hyer writes:

- > Does it take 10-20 extra lines to get your PostScript up to pub.
- > quality in IDL? Yes it does, but you only have to write them once.
- > IDL's default settings could be better, but if you expect the default
- > settings to be exactly what you need, you're either doing something
- > really simple, or you've little experience. It's amazing, reading this
- > thread, to think how much damage IDL has done to themselves by not
- > setting FONT=0 as the default for PostScript.

Well, not to mention BITS\_PER\_PIXEL=4 and COLOR=0. Say what!? That is SO 1970's!

Cheers.

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by David Fanning on Thu, 19 Nov 2009 21:28:22 GMT

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Brian Larsen writes:

> legend (Coyote)

Hell, I wish I \*had\* written a LEGEND program. I'd probably be rich now! But I think this must be Ray Sterner's at JHUAPL or maybe a NASA Goddard routine.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by MarioIncandenza on Thu, 19 Nov 2009 21:39:22 GMT

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On Nov 19, 1:28 pm, David Fanning <n...@dfanning.com> wrote:

- > Brian Larsen writes:
- >> legend (Coyote)

>

- > Hell, I wish I \*had\* written a LEGEND program. I'd probably
- > be rich now! But I think this must be Ray Sterner's
- > at JHUAPL or maybe a NASA Goddard routine.

The legend routine I use actually has a revision history:

; Modification history:

- ; write, 24-25 Aug 92, F K Knight (knight@ll.mit.edu)
- ; allow omission of items or omission of both psym and

```
linestyle, add
      corners keyword to facilitate multi-column legends, improve
place-
      ment of symbols and text, add guards for unequal size, 26
Aug 92, FKK
    add linestyle(i)=-1 to suppress a single symbol/line, 27 Aug
92, FKK
    add keyword vectorfont to allow characters in the sym/line
column,
      28 Aug 92, FKK
    add /top, /bottom, /left, /right keywords for automatic
placement at
      the four corners of the plot window. The /right keyword
forces
      right-to-left printing of menu. 18 Jun 93, FKK
    change default position to data coords and add normal, data,
and
      device keywords, 17 Jan 94, FKK
    add /center keyword for positioning, but it is not precise
because
      text string lengths cannot be known in advance, 17 Jan 94,
FKK
    add interactive positioning with /position keyword, 17 Jan 94,
FKK
    allow a legend with just text, no plotting symbols. This
helps in
      simply describing a plot or writing assumptions done, 4 Feb
94, FKK
    added thick, symsize, and clear keyword Feb 96, W. Landsman
HSTX
         David Seed, HR Wallingford, d.seed@hrwallingford.co.uk
    allow scalar specification of keywords, Mar 96, W. Landsman
HSTX
     added charthick keyword, June 96, W. Landsman HSTX
    Made keyword names left,right,top,bottom,center longer,
                     Aug 16, 2000, Kim Tolbert
    Added ability to have regular text lines in addition to plot
legend
    lines in legend. If linestyle is -99 that item is left-
justified.
    Previously, only option for no sym/line was linestyle=-1, but
then text
    was lined up after sym/line column. 10 Oct 2000, Kim
Tolbert
    Make default value of thick = !P.thick W. Landsman Jan. 2001
    Don't overwrite existing USERSYM definition W. Landsman Mar.
2002
```

Subject: Re: Migrate away from idl? Posted by mankoff on Thu, 19 Nov 2009 21:49:40 GMT

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On Nov 19, 9:22 am, mgalloy <mgal...@gmail.com> wrote:

- > Kenneth P. Bowman wrote:
- >> Python and the associated libraries are all open source, so
- >> here is nothing to stop someone from doing the work of
- >> assembling and building it for easy distribution and installation
- >> and then charging \$50 or \$100 for it, right?

>

- > Yes, there are several efforts in that area. I am most excited about
- > Python(x,y) (pythonxy.com/), which includes everything I need, but is
- > only available for Windows and Ubuntu. Add a Max OS X installer and rpms
- > for Fedora Core and that would be very enticing.

>

- > Mike
- > --www.michaelgalloy.com
- > Research Mathematician
- > Tech-X Corporation

I'm surprised nobody has mentioned the Enthought Python Distribution (EPD). Cross platform, free for academics. Reasonable license costs outside academia.

-k.

Subject: Re: Migrate away from idl?
Posted by David Fanning on Thu, 19 Nov 2009 21:50:21 GMT
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# Ed Hyer writes:

- > The legend routine I use actually has a revision history:
- >
- > ; Modification history:
- > ; write, 24-25 Aug 92, F K Knight (knight@ll.mit.edu)

Fred Knight! Now \*there\* was a very good IDL programmer! :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?
Posted by MarioIncandenza on Thu, 19 Nov 2009 22:20:51 GMT
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On Nov 19, 1:21 pm, David Fanning <n...@dfanning.com> wrote:

- > SYMCAT!? Geez, that would be way down my list. I can think
- > off-hand of about 20 programs in my library I would take
- > before that one. And, anyway, I think that was Martin's
- > Schultz's idea, too. :-)

It's not the fanciest software you ever wrote, but it's the one I use most often, and the one that causes me the most grief for not being builtin.

Subject: Re: Migrate away from idl?
Posted by Mirko.Vukovic[1] on Thu, 19 Nov 2009 22:43:00 GMT
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On Nov 18, 6:29 pm, Brian Larsen <a href="mailto:balar...@gmail.com">balar...@gmail.com</a> wrote:

> Hey all,

>

- > I have a quick poll for the experts out there. I recently learned
- > about (and was wowed) scipy and all the other python stuff that
- > basically make it a viable substitute for idl. I am wondering if
- > anyone has made the switch (if so why are you still on this usenet?)
- > or came away from python or has any advice at all?

>

- > Here is a gallery of plots and code from python matplotlibhttp://matplotlib.sourceforge.net/gallery.html
- I am seeing some cool advantages and some disadvantages too, ill list
- > a few to try and start a bit of discussion,

>

- > Sames:
- > array based a = a+1 for arrays
- > multiplatform
- > command line to test things out
- > all the same plots are there (or at least all I do)

>

> +idl:

- > I already know it
- > code library that I am familiar with
- > Coyote's Guide to IDL Programming

>

- > +python:
- > no licensing fee
- > easier scriptable (like into web pages etc)
- > interactive plots that make iplot look like 1980
- > super easy export of plots to png, pdf, ps whatever even interactively
- > from the plot
- > seems like its up and coming

>

> Cheers,

>

> Brian

>

- > ------
- > Brian Larsen
- > Boston University
- > Center for Space Physics

I went for common lisp (CL).

Over the years I got more and more annoyed with the way I was coding in IDL.

Then by chance, for a little project that required recursion, I googled lisp books, and stumbled upon `Practical Common Lisp'. Using it's Ch. 3 (and bits of 4-10), I solved my problem and got hooked.

Mind you, if you are looking for an array based language CL is not for you. Graphics is also not as easy (I have an interface to Gnuplot).

But to me it brought back the fun in programming. Once I figured out its use of various flavors of macros, my programs started looking really cool and readable. Since macros allow you to define language constructs suitable to your problem, the programs become much more readable.

So, now I use it for system tasks, processing xml files, text files, numerics (access to GSL and netlib routines).

However, all of the above is probably nowhere near as user friendly as the mentioned Python interfaces. There is a steep and long learning curve - to me the language looks like having more programming dimensions (symbols, closures, macros) that IDL and similar tools.

Best,

Subject: Re: Migrate away from idl?

Posted by Michael Galloy on Thu, 19 Nov 2009 22:52:54 GMT

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# mankoff wrote:

- > On Nov 19, 9:22 am, mgalloy <mgal...@gmail.com> wrote:
- >> Kenneth P. Bowman wrote:
- >>> Python and the associated libraries are all open source, so
- >>> here is nothing to stop someone from doing the work of
- >>> assembling and building it for easy distribution and installation
- >>> and then charging \$50 or \$100 for it, right?
- >> Yes, there are several efforts in that area. I am most excited about
- >> Python(x,y) (pythonxy.com/), which includes everything I need, but is
- >> only available for Windows and Ubuntu. Add a Max OS X installer and rpms
- >> for Fedora Core and that would be very enticing.

>>

- >> Mike
- >> --www.michaelgalloy.com
- >> Research Mathematician
- >> Tech-X Corporation

- > I'm surprised nobody has mentioned the Enthought Python Distribution
- > (EPD). Cross platform, free for academics. Reasonable license costs
- > outside academia.

While paying for the EPD license for a developer is worth it, I'm concerned about the license fees for distributing to others. IDL has the VM which makes it free and easy to distribute IDL applications.

#### Mike

www.michaelgallov.com Research Mathematician Tech-X Corporation

Subject: Re: Migrate away from idl?

Posted by ikeller on Fri, 20 Nov 2009 08:57:34 GMT

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> More for the list:

As a meteorologist I would like t have a routine for a "good" stream

function plot and in general an enhanced handling with map plots. I tried some object graphics related things but I found the IDL the implementation also to be insufficient.

Jan

Subject: Re: Migrate away from idl?
Posted by Michael Galloy on Fri, 20 Nov 2009 14:11:03 GMT
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# jkeller wrote:

>> More for the list:

>

- > As a meteorologist I would like t have a routine for a "good" stream
- > function plot and in general an enhanced handling with map plots. I
- > tried some object graphics related things but I found the IDL the
- > implementation also to be insufficient.

Can you provide an example of a "good" stream function plot?

Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation

Subject: Re: Migrate away from idl?

Posted by Brian Larsen on Fri, 20 Nov 2009 17:22:53 GMT

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To reply to myself a colleague just sent me this link with a similar discussion.

http://www.astrobetter.com/idl-vs-python/

-----

Brian Larsen
Boston University
Center for Space Physics

Subject: Re: Migrate away from idl?

Posted by David Fanning on Fri, 20 Nov 2009 20:41:24 GMT

Sigh....

As if I need yet one more reason to look for IDL alternatives...

Does anyone have the foggiest idea WHY breakpoints in the IDL Workbench just guit working occasionally! There are days when you just want to chuck the friggin' computer and ALL its software out the window. Sheesh. :-(

Cheers.

David

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl? Posted by Jeremy Bailin on Fri, 20 Nov 2009 22:39:49 GMT

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> - DIM keyword for MOMENT (how can we not have this?!?)

Incidentally, I have hacked versions of MOMENT and its kin that do:

http://web.astroconst.org/jbiu/#momentdimen

-Jeremy.

Subject: Re: Migrate away from idl?

Posted by pariais on Fri, 20 Nov 2009 23:52:25 GMT

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On Nov 20, 5:39 pm, Jeremy Bailin <astroco...@gmail.com> wrote:

>> - DIM keyword for MOMENT (how can we not have this?!?)

>

> Incidentally, I have hacked versions of MOMENT and its kin that do:

> http://web.astroconst.org/jbiu/#momentdimen

> -Jeremy.

I see that you provide patches - that's a good idea :)

In fact I have also written my version of moment that handles multidimensional arrays - but I would not distribute it because, being based on ITTVIS code, I may have been in violation of copyright. If I remember correctly it took only about 30 min or so to do so - so I don't understand why ITTVIS never did...

Ciao, Paolo

Subject: Re: Migrate away from idl?
Posted by David Klassen on Sat, 21 Nov 2009 15:16:55 GMT
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On Nov 19, 11:19 am, "Kenneth P. Bowman" <k-bow...@null.edu> wrote:

>

- > Python and the associated libraries are all open source, so
- > here is nothing to stop someone from doing the work of
- > assembling and building it for easy distribution and installation
- > and then charging \$50 or \$100 for it, right?

I'd buy that in a minute! I'd say I've gotten nothing out of IDL for 10+ years, other than having to give them money to move my copies of the software to newer machines---though they do give me the latest version at that time (which tends to break my old crufty code, causing me to spend a week or so fixing things).

I've tried to get the python/scipy/numpy up and running on my MacBook Pro (OSX 10.4) but it's been more of a hassle and still doesn't work right...

Subject: Re: Migrate away from idl?
Posted by Brian Larsen on Sat, 21 Nov 2009 19:51:54 GMT
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Check this out then. Free for academics and reasonable otherwise. http://www.enthought.com/products/edudownload.php

Brian Larsen

Boston University

Subject: Re: Migrate away from idl?

Posted by Wout De Nolf on Mon, 23 Nov 2009 10:46:42 GMT

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Lets face it: we only use IDL because we know it. I propose we start an IDL rehab clinic or something like Anonymous IDLers: "My name is Wox and I am an IDL user."

On Fri, 20 Nov 2009 13:41:24 -0700, David Fanning <news@dfanning.com> wrote:

```
> Sigh....
```

>

> As if I need yet one more reason to look for IDL alternatives...

>

- > Does anyone have the foggiest idea WHY breakpoints in the
- > IDL Workbench just guit working occasionally! There are
- > days when you just want to chuck the friggin' computer
- > and ALL its software out the window. Sheesh. :-(

>

> Cheers,

>

> David

Subject: Re: Migrate away from idl?

Posted by lecacheux.alain on Mon, 23 Nov 2009 16:23:07 GMT

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I am a little bit surprised by the lack of enthousiasm of many of you regarding current IDL.

I am a French astronomer and use IDL since v2.0 (introduced to me, in the mid 80s, by a visiting colleague from Colorado University). Since then, IDL has taken over all other programming languages that I was using (except in a few cases dealing with instrumentation or real time programming).

Main advantadge of IDL, in my opinion, is that it can adapt very well to very different programming situations: for quickly examining a short subset of data, just as well as for developping large data processing applications. But in the latter case, the executable code can also be made quite efficient (even when compared to compiled C, etc...) so long as you know how should be manipulated 'histogram',

'value\_locate', 'where' and other ([array1])[array2] nice (but a bit criptyc) IDL constructs.

With IDL, you can easily open any kind of file (of any format and/or huge size), apply to data nearly any kind of scientific processing (linking with external libraries is not very difficult) and produce quite nice plots of publishable graphic quality, especially when using 'object graphics'. The general OO implementation is not perfect, but is sufficient for nearly all purposes. 'Bridges' from and to other environments are quite useful. IDL license is expensive but there is the VM, which allow IDL executables to be run for free. Finally, a rich library of nice user contributions is available.

So, what is the problem?

I must admit that I would have expected to find, in the last few years, more appealing novelties than ITools and the Workbench. The ITools are not really helpful to me (and, I guess, to many, except for learning how object graphics subtilities can be circumvented). And the Workbench has disappointed many (or every?) Windows user, and maybe still contains bugs (or weaknesses, like the sudden breakpoint inactivity, pointed out by David).

However, IDL has some firm basis and still appears to be a solid construct for scientists. I am afraid that many of us might be leaving IDL, being appealed by more recent and seducting tools, whose future is, in my opinion, not really guaranteed.

Alx.

Subject: Re: Migrate away from idl?
Posted by David Fanning on Tue, 24 Nov 2009 02:34:40 GMT
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#### Alain writes:

- > However, IDL has some firm basis and still appears to be a solid
- > construct for scientists. I am afraid that many of us might be leaving
- > IDL, being appealed by more recent and seducting tools, whose future
- > is, in my opinion, not really guaranteed.

Thanks for this post. I mostly feel this way, too. I've always believed you pretty much get what you pay for, but many open source software projects are changing my mind. (I'm not sure what I would do without ImageMagick and Putty.)

What really concerns me, though, is how seriously I am taking this Python suggestion. I've downloaded the xypython distribution recommended by Mike Galloy, and my Python book arrived today from Amazon. I plan to spend some time over the holidays looking into it.

Any even more disconcerting is the fact I am not alone. Today, completely unprompted by me, a colleague who I consider a die-hard IDL user told me she was thinking about learning Python so she could ditch partial solutions like IDL and Perl. If we can figure out a way to use proj.4 and GDAL to do our map projections, we will probably both dump IDL.

IDL is at significant risk, it seems to me, of losing people who should be its core supporters. It would be a shame to see that happen.

Cheers.

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by lecacheux.alain on Tue, 24 Nov 2009 09:07:47 GMT

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> Any even more disconcerting is the fact I am not alone.

- > Today, completely unprompted by me, a colleague who I
- > consider a die-hard IDL user told me she was thinking
- > about learning Python so she could ditch partial solutions
- > like IDL and Perl. If we can figure out a way to use proj.4
- > and GDAL to do our map projections, we will probably both
- > dump IDL.

>

I am not a mapping specialist, but proj.4 and GDAL are software libraries both distributed in C or JAVA. What is the problem for accessing them from IDL? Why Perl? In other words, is actually IDL be lacking in tools for accessing external libraries?

Subject: Re: Migrate away from idl?

Posted by ikeller on Wed, 25 Nov 2009 06:54:11 GMT

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On Nov 20, 3:11 pm, Michael Galloy <mgal...@gmail.com> wrote: > Can you provide an example of a "good" stream function plot?

Here is an example of a streamline-plot using GrADS: http://img264.imageshack.us/img264/8606/grads.png

The plot is generated with the horizontal wind components. The coloring would be a plus but I would be very pleased to produce such streamlines using IDL. GrADS displays the plot immediately after issuing the command, so it doesn't take a lot of iterations to close the lines at the equator for example.

Regards, Jan

Subject: Re: Migrate away from idl?
Posted by David Klassen on Thu, 26 Nov 2009 20:01:19 GMT
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On Nov 23, 11:23 am, alx <lecacheux.al...@wanadoo.fr> wrote:

- > I am a little bit surprised by the lack of enthousiasm of many of you
- > regarding current IDL.

. . .

> So, what is the problem?

Having to continue paying over and over and over again for software I already purchased. None of the development of IDL has given me any added functionality (I'm a command line kind of person, kludge programmer whose primary goal is just doing science---IDL is just a tool for that) so I was quite happy with 5.x.

The main issue: in order for two of us to combine our 3 and 6 copies to one server, we had to pay. To move our 9 copies to a new server, we had to pay. When a network card died and was replaced, we were told we had to pay again. And when we moved our 9 copies to a new server, well, you get the idea.

I'm sick and tired of paying multiple times for software I've already purchased.

Subject: Re: Migrate away from idl?
Posted by Andrew Cool on Thu, 26 Nov 2009 21:28:12 GMT
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On Nov 25, 4:54 pm, jkeller < jkel...@uni-bonn.de> wrote:

> On Nov 20, 3:11 pm, Michael Galloy <mgal...@gmail.com> wrote:

>

>> Can you provide an example of a "good" stream function plot?

>

> Here is an example of a streamline-plot using

GrADS:http://img264.imageshack.us/img264/8606/grads.png

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- > The plot is generated with the horizontal wind components. The
- > coloring would be a plus but I would be very pleased to produce such
- > streamlines using IDL. GrADS displays the plot immediately after
- > issuing the command, so it doesn't take a lot of iterations to close
- > the lines at the equator for example.

>

- > Regards,
- > Jan

Jan,

Robert Dahni may be your man.

Have a look at http://www.metvis.com.au/gridvis/index.html

**Andrew Cool** 

Subject: Re: Migrate away from idl?

Posted by ikeller on Fri, 27 Nov 2009 10:23:39 GMT

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On Nov 26, 10:28 pm, Andrew Cool <andrew.c...@dsto.defence.gov.au> wrote:

- > Robert Dahni may be your man.
- > Have a look athttp://www.metvis.com.au/gridvis/index.html

Thanks for the link. Nice tool.

However, I was already able to produce such streamline plots as that shown on this page and I think that the "GrADS"-streamlines just look better. Don't know why.

Regards,

Jan

Subject: Re: Migrate away from idl?

Posted by David Fanning on Fri, 27 Nov 2009 13:51:11 GMT

## ikeller writes:

- > However, I was already able to produce such streamline plots as that
- > shown on this page and I think that the "GrADS"-streamlines just look
- > better. Don't know why.

The scientific programmer'w worst nightmare...:-(

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Migrate away from idl?

Posted by Michael Galloy on Fri, 27 Nov 2009 14:59:27 GMT

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### ikeller wrote:

- > On Nov 26, 10:28 pm, Andrew Cool <andrew.c...@dsto.defence.gov.au>
- > wrote:
- >> Robert Dahni may be your man.
- >> Have a look athttp://www.metvis.com.au/gridvis/index.html

>

> Thanks for the link. Nice tool.

>

- > However, I was already able to produce such streamline plots as that
- > shown on this page and I think that the "GrADS"-streamlines just look
- > better. Don't know why.

It's because the starting points of the streamlines in Robert plots are a grid. This produces uneven placement of streamlines for most vector fields. The GrADS plot had some algorithm to place the starting points so that the streamlines were evenly spaced.

## Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation Subject: Re: Migrate away from idl? Posted by Josh on Wed, 09 Dec 2009 19:36:43 GMT

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- > I'm surprised nobody has mentioned the EnthoughtPythonDistribution
- > (EPD). Cross platform, free for academics. Reasonable license costs
- > outside academia.

>

> -k.

I work for Visual Numerics and we offer a Python distribution, PyIMSL Studio, that is free for noncommercial use and fully supported for commercial users:

http://www.vni.com/campaigns/pyimslstudioeval/

One of the key things in PyIMSL Studio are Python wrappers to the hundreds of math and stat routines in the IMSL C Numerical library (for which IDL users have access to via the Analyst module). You can install our full distribution or just the math/stat package into an existing Python environment. So, if you want to get your feet wet with Python, there are lots of IDL-to-Numpy cheat sheets out there, and the analytical routines we offer greatly enhance what is available in Scipy and may already be familiar to you.