
Subject: Re: GUI in IDL or PV-WAVE

Posted by [David Fanning](#) on Wed, 25 Nov 2009 15:12:05 GMT

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Vroom Buddy writes:

- > My company want to develop a new Windows application to process
- > hydrographic survey data and amongst many other products, we are
- > considering IDL and PV-WAVE. Although they both seem to have very good
- > built-in functions for data analysis and visualization and a 4GL
- > interface to allow expert users to customise their use of the final
- > processing software, I get the impression that developing a good
- > graphical user interface will be a major chore. A few questions for
- > you;
- >
- > 1. Is it correct that neither IDL nor PV-WAVE have a GUI builder and
- > that it all has to be manually coded?

Yes, but this is not particularly hard and has the unambiguous benefit of the programmer actually understanding the code he or she has written. :-)

- > 2. I've seen PV-WAVE in action on a Windows XP PC but it looked like
- > an old-fashioned Motif application with no way of resizing the Window.
- > Is this still the case in the latest version? What about IDL, does it
- > look pretty similar?

I don't know about PV-WAVE, but you will not be disappointed in the way things look if you build a Windows application in IDL. It will look exactly like any other Windows application you have on your machine. (A UNIX application is another story, entirely.)

- > 3. Is there a recommended way of getting a modern Windows GUI with IDL
- > or PV-WAVE doing the heavy work in the background?

You're not a programmer, are you? ;-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: GUI in IDL or PV-WAVE

Posted by [Vroom Buddy](#) on Wed, 25 Nov 2009 16:04:52 GMT

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Hi David,

Thanks for the quick reply and you are quite correct, I'm not a programmer. I have some knowledge of programming from the "good old days" but no OO experience. However, I am an expert user of this type of software and I will be heavily involved in the design process. My programmer colleagues will actually do the spade work and I would like to find them a development environment that they are happy to use and that produces good results efficiently and quickly.

One very important feature of the new software that myself and other expert users need is a way of customising the application whilst we are using it, e.g. via a macro or a scripting language and this has helped to prompt our interest in both PV-WAVE and IDL.

Our GUI would need to be quite complicated though, particularly when analysing the data. We like to graphically interact with the data and would need rubber band rectangles and lasso tools to select data and then various other tools to carry out operations on the data. As all of our data is time based, we also like to use "data brushing". This is where we might have three or four X-Y plots open for viewing with one of them in focus for editing. If we highlight data on the main X-Y plot between certain times, we would like to see a similar highlight automatically appear on the background plots between the same times. If this sort of thing can be done relatively easily and can be made to look "sexy" in Windows, then IDL might be the way to go for us.

Regards,

John

Subject: Re: GUI in IDL or PV-WAVE

Posted by [Doug Edmundson](#) on Wed, 25 Nov 2009 16:27:02 GMT

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Hi,

Thanks for taking a look at IDL. Before answering, I should mention that I work for ITT VIS. Having said that, I pretty much agree with what Dr. Fanning wrote.

> My company want to develop a new Windows application to process
> hydrographic survey data and amongst many other products, we are

- > considering IDL and PV-WAVE. Although they both seem to have very good
- > built-in functions for data analysis and visualization and a 4GL
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- > graphical user interface will be a major chore. A few questions for
- > you;
- >
- > 1. Is it correct that neither IDL nor PV-WAVE have a GUI builder and
- > that it all has to be manually coded?

This is correct, but like David Fanning pointed out, the programmer actually gains a lot of control. There are excellent resources to help write IDL GUI apps, but widget programming is pretty easy (at least when compared to scientific programming). For example, creating a shell with a button looks something like:

```
topLevelBase = widget_base( /row )
myButton = widget_button( topLevelBase, value = 'Push Me' )
widget_control, topLevelBase, /realize
```

The "row" keyword specifies a layout. The "value" keyword specifies the text for the button. Event handling routines can be specified with another keyword. That's pretty much the gist of it. In addition to IDL's manuals, David Fanning, Ronn Kling, Liam Gumley and others have books and web sites which can really help when things get more complicated.

- > 2. I've seen PV-WAVE in action on a Windows XP PC but it looked like
- > an old-fashioned Motif application with no way of resizing the Window.
- > Is this still the case in the latest version? What about IDL, does it
- > look pretty similar?

IDL will look good on Windows. On Mac, Linux and Solaris, the widgets are Motif-based. Regardless, Windows and UNIX widget apps will behave very similarly, with the ability to resize windows and do other normal, expected, UI "things".

- > 3. Is there a recommended way of getting a modern Windows GUI with IDL
- > or PV-WAVE doing the heavy work in the background?

You have a number of options here. Simply put, you could write your UI in Java and then make use of IDL as a library to do the number-crunching. There's also a COM bridge and "callable" IDL.

- > My apologies in advance if these questions are a bit simple but I've
- > tried to find out the answers on the various websites and got nowhere.

Good questions. If you have more, we can talk off-line (I'm a developer and not trained in the art of marketing).

Cheers,
Doug

Subject: Re: GUI in IDL or PV-WAVE

Posted by [David Fanning](#) on Wed, 25 Nov 2009 17:02:01 GMT

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John writes:

> Thanks for the quick reply and you are quite correct, I'm not a
> programmer. I have some knowledge of programming from the "good old
> days" but no OO experience. However, I am an expert user of this type
> of software and I will be heavily involved in the design process. My
> programmer colleagues will actually do the spade work and I would like
> to find them a development environment that they are happy to use and
> that produces good results efficiently and quickly.

Yes, this is known in the trade as the "holy grail". :-)

I think you will find IDL somewhere near the top of the pack when it comes to ease of use and producing results quickly. But, of course, "results" is a relative term and your mileage may vary depending upon the skill of the programmer and how well he or she knows their tools. Producing large and complicated application programs has never been "quick" or "easy" in my personal experience, but then I'm still on the holy quest, too.

> One very important feature of the new software that myself and other
> expert users need is a way of customising the application whilst we
> are using it, e.g. via a macro or a scripting language and this has
> helped to prompt our interest in both PV-WAVE and IDL.

It is not clear to me what this means, exactly, but it sounds ominous. If I were bidding on a job like this, this is the paragraph that I would underline in red and put three stars in the margin. I'm not saying it is impossible. I'm just saying I would need to know a LOT more about what you have in mind.

> Our GUI would need to be quite complicated though, particularly when
> analysing the data. We like to graphically interact with the data and
> would need rubber band rectangles and lasso tools to select data and
> then various other tools to carry out operations on the data. As all
> of our data is time based, we also like to use "data brushing". This
> is where we might have three or four X-Y plots open for viewing with
> one of them in focus for editing. If we highlight data on the main X-Y
> plot between certain times, we would like to see a similar highlight

- > automatically appear on the background plots between the same times.
- > If this sort of thing can be done relatively easily and can be made to
- > look ?sexy? in Windows, then IDL might be the way to go for us.

"Sexy" is easy enough, I guess. (Coyote could help out.) And communicating between plots or windows is not particularly difficult. I've done that any number of times in building applications like this. It will help, tremendously, if you write your IDL application using objects, however. Otherwise, you will quickly become nearly overwhelmed keeping track of things. It will help a lot if you keep program intelligence de-centralized.

Since I've written these kinds of programs over and over, I have developed an object library, named Catalyst, to help me build these kinds of applications. (We actually thought we had found the holy grail with this library, until we realized we would have to draw a map (i.e., write documentation) if we wanted others to find it, too. That discouraged us.)

In our hands, the Catalyst Library does allow us to write applications "quickly and efficiently". Or, at least in about half the time it used to take us, since so much of the infrastructure of the program is built in. For example, object to object communication. One object simply registers an interest in another object's actions. When that action is performed, the interested object is notified. This would make it, for example, trivial to implement the highlighting action you wish to see in your program. The library is available for free and is well documented internally. What is missing is a User's Guide that might provide a broad overall perspective.

But I think people have been able to look at the example programs that come with the library and pretty quickly figure out how to make it work. It helps, obviously, to know both IDL and object programming. Anyway, it might be something to look at while you are doing your evaluation.

<http://www.dfanning.com/tips.html#Catalyst>

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: GUI in IDL or PV-WAVE

Posted by [Alain Kattnig](#) on Thu, 26 Nov 2009 09:11:31 GMT

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On 25 nov, 09:52, Vroom Buddy <thirstyforb...@googlemail.com> wrote:

> Hi All,

>

> My company want to develop a new Windows application to process
> hydrographic survey data and amongst many other products, we are
> considering IDL and PV-WAVE. Although they both seem to have very good
> built-in functions for data analysis and visualization and a 4GL
> interface to allow expert users to customise their use of the final
> processing software, I get the impression that developing a good
> graphical user interface will be a major chore. A few questions for
> you;

>

> 1. Is it correct that neither IDL nor PV-WAVE have a GUI builder and
> that it all has to be manually coded?

This is true for PV-WAVE, true also for IDL 7, even if a GUI-builder exists in beta-version, but if you use the older IDL version (6.4), entirely compatible with IDL 7 and with almost identical functionalities, you will have the benefit of a simple to use GUI-builder.

Since I can't be bothered with object-programming, it actually allowed me to build in a day a GUI around my "straight" scientific programming. Once the abstruse code has been generated, it is much easier to add functionalities.

Best of luck

Sorry for the rough english
