
Subject: Re: Two Lines Crossing Problem
Posted by [ben.bighair](#) on Thu, 10 Dec 2009 02:26:25 GMT
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On Dec 9, 8:51 pm, Jye <jye.sm...@gmail.com> wrote:

> Hi Everyone,
>
> I currently have a small script that determines if a line projected
> out from a point on an array cross another defined line. Plus it also
> calculates the angle of intersection. Below is an example of how Ive
> been doing it.. and probably a good example of how not to do it. My
> question (challenge) is what would be a more elegant approach to this
> problem? and as a result decrease the processing time?
>

Hi,

I wonder if this might help...

<http://local.wasp.uwa.edu.au/~pbourke/geometry/lineline2d/>

Cheers,
Ben
