
Subject: Re: Greek Symbols in Plot Annotations
Posted by [cgguido](#) on Sun, 10 Jan 2010 20:15:13 GMT
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My reaction to your post is: what's a few days late for Christmas (or the Epiphany) for a present like this!?!?! Thank you very much!

Gianguido

Subject: Re: Greek Symbols in Plot Annotations
Posted by [wlandsman](#) on Mon, 11 Jan 2010 13:26:27 GMT
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> You can find the Greek program here:
>
> <http://www.dfanning.com/programs/greek.pro>
>

Those of us who know LaTeX have probably been using the TeXtoIDL package for this task. (The original version is at <http://physweb.mnstate.edu/mcraig/textoidl/> ; a slightly improved package is available in the excellent Sloan Digital Sky Survey (SDSS) library <http://code.google.com/p/sdssidl/>). One finds the string for the Greek alpha symbol as string = textoidl("\alpha"). But I don't believe that TeXtoIDL handles true-type fonts, so greek.pro should still be useful even for TeXtoIDL users -- thanks.

--Wayne

Subject: Re: Greek Symbols in Plot Annotations
Posted by [David Fanning](#) on Mon, 11 Jan 2010 13:44:14 GMT
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wlandsman writes:

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> package for this task. (The original version is at
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> should still be useful even for TeXtoIDL users -- thanks.

Maarten Sneepe gave me a great suggestion this morning. As

an alternative to setting the CAPITAL keyword to getting the uppercase Greek letter, you can now also capitalize the first letter of the Greek name. So, before to get a capital letter you did this:

```
Print, Greek('omega', /CAPITAL)
```

But now you can also do this:

```
Print, Greek('Omega')
```

The program is here:

```
http://www.dfanning.com/programs/greek.pro
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Greek Symbols in Plot Annotations
Posted by [Paul Van Delst\[1\]](#) on Mon, 11 Jan 2010 23:02:59 GMT
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Excellent. I no longer need to do stuff like

```
Delta  = !D.NAME EQ 'PS' ? '!9D!X' : '!4D!X'  
epsilon = !D.NAME EQ 'PS' ? '!9e!X' : '!4e!X'
```

in my code! Woohoo!

BTW, why not do something like

```
IF !D.NAME EQ 'PS' THEN BEGIN  
  DEVICE, /ISOLATIN1  
  esc = '!9'  
ENDIF ELSE BEGIN  
  esc = '!4'  
ENDELSE
```

```

CASE StrLowerCase(letter) OF
'alpha': greekLetter = (capital) ? String("101B) : String("141B)
'beta':  greekLetter = (capital) ? String("102B) : String("142B)
...etc...
ENDCASE
greekLetter = esc + greekLetter + '!X'

```

?

The only thing the CASE construct should be doing is selecting the right string element, right? All the other stuff (prefixing and suffixing with the escape sequences, testing for PS or not) can be done outside. Then you only need one CASE construct and the code is not so wet[*]. :o)

cheers,

paulv

[*] http://en.wikipedia.org/wiki/Don't_repeat_yourself

David Fanning wrote:

> wlandsman writes:

>

>> Those of us who know LaTeX have probably been using the TeXtoIDL

>> package for this task. (The original version is at

>> <http://physweb.mnstate.edu/mcraig/textoidl/> ; a slightly improved

>> package is available in the excellent Sloan Digital Sky Survey (SDSS)

>> library <http://code.google.com/p/sdssidl/>). One finds the string

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> Cheers,
>
> David
>
>
>

Subject: Re: Greek Symbols in Plot Annotations
Posted by [David Fanning](#) on Mon, 11 Jan 2010 23:14:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Paul van Delst writes:

> Excellent. I no longer need to do stuff like
>
> Delta = !D.NAME EQ 'PS' ? '!9D!X' : '!4D!X'
> epsilon = !D.NAME EQ 'PS' ? '!9e!X' : '!4e!X'
>
> in my code! Woohoo!
>
> BTW, why not do something like
>
> IF !D.NAME EQ 'PS' THEN BEGIN
> DEVICE, /ISOLATIN1
> esc = '!9'
> ENDIF ELSE BEGIN
> esc = '!4'
> ENDELSE
>
> CASE StrLowerCase(letter) OF
> 'alpha': greekLetter = (capital) ? String("101B) : String("141B)
> 'beta': greekLetter = (capital) ? String("102B) : String("142B)
> ...etc...
> ENDCASE
> greekLetter = esc + greekLetter + '!X'
>
> ?
>
> The only thing the CASE construct should be doing is selecting the right string element,
> right? All the other stuff (prefixing and suffixing with the escape sequences, testing for
> PS or not) can be done outside. Then you only need one CASE construct and the code is not
> so wet[*]. :o)

Have you even noticed that it is a hell of lot easier
to write code after the fact then it is while you are

actually doing it?

What I should do is wait three days after writing a new program and e-mailing it to Maarten Sneepe and Matt Savoie before I let anyone else see it. If I did that, I'd be considered a genius, probably. Those boys sure know how to pick good ideas apart. And now Paul is piling on.

This is not starting out to be a good week. :-(

Cheers,

David

P.S. Of course, you are right. I'll see what I can do do when I get over the embarrassment. :-)

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

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Sepore ma de ni thue. ("Perhaps thos speakest truth.")

Subject: Re: Greek Symbols in Plot Annotations

Posted by [David Fanning](#) on Mon, 11 Jan 2010 23:32:00 GMT

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Paul van Delst writes:

> The only thing the CASE construct should be doing is selecting the right string element,
> right? All the other stuff (prefixing and suffixing with the escape sequences, testing for
> PS or not) can be done outside. Then you only need one CASE construct and the code is not
> so wet[*]. :o)

Now that I look at this more carefully, maybe the code is not as bad as I thought. I still need two case statements, since the octal values for a specific Greek character are often not the same for !4 and !9 fonts. (If they were, no one would be thinking about writing this function, probably.)

I could probably write this code slightly more compactly, but I'm not sure it is worth the trouble. It **is** formatted nicely. ;-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thue. ("Perhaps thos speakest truth.")

Subject: Re: Greek Symbols in Plot Annotations

Posted by [Paul Van Delst\[1\]](#) on Tue, 12 Jan 2010 15:17:58 GMT

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David Fanning wrote:

- > Have you even noticed that it is a hell of lot easier
- > to write code after the fact then it is while you are
- > actually doing it?
- >
- > What I should do is wait three days after writing a new program
- > and e-mailing it to Maarten Snee and Matt Savoie before
- > I let anyone else see it. If I did that, I'd be considered
- > a genius, probably. Those boys sure know how to pick good
- > ideas apart. And now Paul is piling on.
- >
- > This is not starting out to be a good week. :-(
- >
- > Cheers,
- >
- > David
- >
- > P.S. Of course, you are right. I'll see what I can do
- > do when I get over the embarrassment. :-)

Crikey, Dave, don't be so hard on yourself. You're making me feel bad. I posted my comments to the newsgroup rather than private email because a) my "reply-all" didn't seem to give me a valid email for your post and b) I figured your ego could take it. :o)

I mean, you **are** the same David Fanning that runs the "Coyote's Guide to IDL Programming" website, right? If not, my profuse apologies. :oD

And, anyway, as you pointed out in another followup the list of greek letter octal values are different for the different !D.NAME cases -- which I didn't notice -- so my argument falls apart. **Now** who needs to get over their embarrassment? :o/

cheers,

paulv

Subject: Re: Greek Symbols in Plot Annotations
Posted by [David Fanning](#) on Tue, 12 Jan 2010 16:30:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Paul van Delst writes:

> Crikey, Dave, don't be so hard on yourself. You're making me feel bad. I posted my
> comments to the newsgroup rather than private email because a) my "reply-all" didn't seem
> to give me a valid email for your post and b) I figured your ego could take it. :o)

My ego is fine. :-)

I like ideas that are so incredibly simple, but useful,
that you slap yourself on the forehead and think, "Crikey,
why didn't I think of that!" I've actually had, in a lifetime
of programming, a couple of those kind of ideas. It always
amazes me.

And what also amazes me is how quickly someone else can see
immediately how that great, simple idea can be improved upon.
And it is usually the first person you show it to!

But (at least for me), even simple ideas don't occur
full-blown and complete. They are organic. You are
working on one small thing, and all of a sudden you see
a larger connection, a more general approach, the bigger
picture, as it were. And the idea is just THERE.

But, unfortunately, it is there with all the baggage of the
past two hours work. So the program grows from that, and
not always in the best possible way. It is just something
I have noticed, that's all. And it spills a little bit
of wind out of your sails when it does. I wasn't really
complaining (heck, this is what make programming worth
doing!) so much as I was making what I hoped was a wry
observation. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thue. ("Perhaps thos speakest truth.")
