
Subject: Re: Find out which area is covered in a map plot
Posted by [David Fanning](#) on Fri, 12 Mar 2010 18:13:31 GMT
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M. Suklitsch writes:

- > Once in a while I run into the problem that I want to know which area
- > is actually displayed in a map projection.
- >
- > For example, I have a Lambert projection displaying Europe and want to
- > plot wind barbs (using Coyote's WINDBARB routine) on top of it.
- > Problem is, the wind data is on a regular grid, which means that at
- > least in the corners (depending on the projection etc.) wind barbs
- > outside the map get plotted (see <http://martin.suklitsch.at/img/1.1999051700.png>
- > for an example of what I mean).
- >
- > Therefore my question: is there a way to get the outermost lat/lon
- > values of the projection? If I had this information I could use
- > IDLgrROI to obtain the indices within my wind array which are located
- > within the map, set all others to NaN and plot the barbs as usual....

This will depend on how you are setting up your map projection (not with MAP_SET, I hope!!).

You can *probably* find the range in the map structure's uv_box field. I only ever use my MapCoord object to set up map projections, and with that you can just get the data range directly:

```
mapCoord -> GetProperty, XRANGE=xr, YRANGE=yr
```

These coordinates will be in XY (or UV) space, which is where *you* want to be, too, although it is more likely you are working in lat/lon space. If so, you will have to convert your lat/lon values to XY values using (for example) MAP_PROJ_FORWARD before you can perform the proper clipping.

Windbarb is *very* old. It could probably do with some work to bring it into the 21st century. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Find out which area is covered in a map plot
Posted by [M. Suklitsch](#) on Mon, 15 Mar 2010 07:37:37 GMT
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> proper clipping.
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> Windbarb is *very* old. It could probably do with some
> work to bring it into the 21st century. :-)
>
> Cheers,
>
> David
>

Thanks, David. Though I must admit it seems I have missed the spot where it says "using MAP_SET is bad". ;-)

Anyway, there's obviously *no* easy way to get the information I need, that's the main message I get from your reply.

Cheers,
Martin
