
Subject: Re: GridData Conundrum

Posted by [greg.addr](#) on Sun, 18 Apr 2010 14:15:39 GMT

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On Apr 17, 7:19 pm, David Fanning <n...@dfanning.com> wrote:

> Folks,
>
> I have long thought that the IDL gridding routine, GridData,
> to be one of IDL's most powerful and useful routines. Perhaps
> taking its place among the likes of Histogram and Value_Locate.
> Well, it *would* be powerful and useful if I could ever
> get the damn thing to work. But, alas, I never have been
> able to accomplish this simple feat.
>
> I've decided to come clean about my abysmal failure
> and ask for your help.
>
> I ran into the perfect test case this week. A simple nearest
> neighbor gridding problem that I know how to solve in two
> completely independent ways, each producing identical
> results. I *know* what I am doing here and I am
> *supremely* confident in the results. "And," I thought,
> "it is so simple, I could do this in GridData!"
>
> Not. :-(
>
> I've explained the problem and put some data here on
> my web page:
>
> http://www.dfanning.com/code_tips/usegriddata.html
>
> I would be *extremely* grateful to anyone who can take
> me by the hand and lead me to the promised land.
>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Hi David,

I've been trying something very similar recently. I think the confusion is with the `map_project` operation - what you want is to convert the UV coordinates of the stereo projection into lat,lon

values, and not the lat,lon into equirectangular UV. In the end, though, you don't need Griddata for it - hope that's not a disappointment!

You can recreate the map you want (<http://hrscview.fu-berlin.de/mex4/software/other/out.png> - sorry about the shocking colour!) like this:

```
pro tmp_fanning_map
  im=fltarr(144,73)
  openr,1,"D:\mydocs\work\2010-04-18 fanning\usegriddata.dat"
  readu,1,im
  close,1
  im=reverse(im,2)

  lat=gm_scl(indgen(73),out_range=[-90.,90.])
  lon=gm_scl(indgen(144),out_range=[0.,360])

  map=map_proj_init('Stereographic', center_lon=-45, center_lat=90,
sphere_radius=6378273.00)

  sz=[304,448]

  xr=[-385,375]*1e4
  yr=[-535,585]*1e4

  x=gm_scl(indgen(sz[0]),out_range=xr)
  y=gm_scl(indgen(sz[1]),out_range=yr)

  q=lindgen(product(sz))
  qx=q mod sz[0]
  qy=q/sz[0]

  lonlat=map_proj_inverse(x[qx],y[qy],map_structure=map)

  lon0=reform(lonlat[0,*])
  lat0=reform(lonlat[1,*])

  x0=wrap360(lon0)/360.*144
  y0=(lat0[q]+90.)/180.*73.

  out=fltarr(sz)
  out[q]=im[x0[q],y0[q]]

  device,decomposed=0
  loadct,11

  tvscl,out
end
```

You'll need these, too:

```
function gm_scl,x,in_range=in_range,out_range=out_range
;more powerful bytscl function - type taken from out_range if
present, otherwise x
;in_range - range of input data to be stretched
;out_range - output range
```

```
tname=size(keyword_set(out_range)?out_range:x,/tname)
type=size(keyword_set(out_range)?out_range:x,/type)
```

```
mn=min(x,max=mx)
if keyword_set(in_range) then begin
  mn=in_range[0]
  mx=in_range[1]
endif
```

```
if ~keyword_set(out_range) then begin
  eps=1d-9
  case type of
    "UINT":out_range=[0,65536-eps]
    "INT":out_range=[-32768,32768-eps]
    "BYTE":out_range=[0,256-eps]
    else:out_range=[0,100-eps]
  endcase
endif
```

```
y=(double(x)-mn)/(mx-mn)
y=y>0d<1d
out=out_range[0]+y*(out_range[1]-out_range[0])
```

```
return,fix(out,type=type)
end
```

```
function wrap360,a ;make -179 and +179 close neighbours
return,(a+360) mod 360
end
```

Subject: Re: GridData Conundrum
Posted by [David Fanning](#) on Sun, 18 Apr 2010 23:19:31 GMT
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Greg writes:

> I've been trying something very similar recently. I think the
> confusion is with the map_project operation - what you want is to

> convert the UV coordinates of the stereo projection into lat,lon
> values, and not the lat,lon into equirectangular UV. In the end,
> though, you don't need Griddata for it - hope that's not a
> disappointment!

OK, thanks. Now I know *three* ways to get the right answer, but I still don't know how to use GridData. Surely, *someone* has figured out how to use this program!

Cheers,

David

P.S. I know I'm too circumspect at times, so let me just say again, this is not a question about getting the right answer, I know how to do that. This is a question about getting GridData to give me the right answer, which I presume is its purpose in life. :-)

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: GridData Conundrum
Posted by [Klemen](#) on Mon, 19 Apr 2010 13:32:07 GMT
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Hi David, I have no problems with GRIDDATA; take a look at the code. The only problem I had was the triangulate function - you might have problems with collinear points on the poles if you don't remove them).

Cheers, Klemen

pro tmp_fanning_map

```
;input size in x and y direction
sx = 144
sy = 73

;read input data
im=fltarr(sx,sy)
openr,1,"usegriddata.dat"
readu,1,im
close,1
```

```

im=reverse(im,2)

;generate input lon and lat array
im_lat = rebin(reform(findgen(sy)/(sy-1)*180.-90., 1, sy), sx, sy)
im_lon = rebin(findgen(sx)/sx*360., sx, sy)

;reduce the dimension in y directon (otherwise problems with colinear
points on the poles)
sy = sy - 2
im_lon = im_lon[* ,1:sy]
im_lat = im_lat[* ,1:sy]
im = im[* ,1:sy]

;Polar projection on WGS84
map=map_proj_init(106, DATUM=8, /GCTP, center_lon=-45.,
center_lat=90.)

;transform input coordiante arrays into vector
v_x = transpose(im_lon[*])
v_y = transpose(im_lat[*])
point_prj = MAP_PROJ_FORWARD(v_x, v_y, MAP_STRUCTURE=map)

;Make triangles
TRIANGULATE, point_prj[0,*], point_prj[1,*], Trng, TOLERANCE=1.
im_prj = GRIDDATA(point_prj[0,*], point_prj[1,*], im[*], $
/NEAREST_NEIGHBOR, DELTA=[25000.,25000.], TRIANGLES=Trng, $
DIMENSION=[304,448], START=[-3850000., -5350000.])
im_prj = reverse(im_prj, 2)
save, im_prj, file='faning.sav'

device,decomposed=0
loadct,11

tvsc1,im_prj
end

```
