
Subject: Re: Getting state of a non-exclusive button (checkbox) widget

Posted by [David Fanning](#) on Mon, 26 Apr 2010 12:12:10 GMT

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The Countertony writes:

> It's the if checkbox.status... line that I don't know how to phrase in
> IDL - trouble is, all the references to event-handling of buttons I've
> been able to find are for normal buttons, where you don't actually
> need to know the state, just the fact that the button's been clicked.
>
> Anyone able to suggest a solution?

Use Widget_Info with the checkbox button's ID to see if
the button is "set" or not:

```
checkboxboxstatus = Widget_Info(checkbuttonID, /BUTTON_SET)
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Getting state of a non-exclusive button (checkbox) widget

Posted by [The Countertony](#) on Tue, 27 Apr 2010 09:44:57 GMT

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On Apr 26, 1:12 pm, David Fanning <n...@dfanning.com> wrote:

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> Use Widget_Info with the checkbox button's ID to see if
> the button is "set" or not:
>
> checkboxstatus = Widget_Info(checkbuttonID, /BUTTON_SET)
>

> Cheers,
>
> David

Thanks - that's what I needed!
Tony
