

---

Subject: Re: hieghlighting pixel  
Posted by [rogass](#) on Thu, 27 May 2010 07:20:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On 27 Mai, 06:56, afzal <afzal....@gmail.com> wrote:  
> in my work i need to highlight some points(pixels) of binary image  
> with some color(eg:-red). cud anybody help me to do this  
> thanking you  
> afzal

This will be difficult, because a binary image only has 0's and 1's.  
You have to transform the image, e.g.:

```
tv,[[[255b*((ff=dist(256) gt 100.))],[[255b*(ff eq 0b)]],  
[[255b*(temporary(ff) eq 0)]]] ,true=3
```

or maybe in your case:

```
showresultonly=1; or 0 to keep the new result  
condition = image eq 1; or 0 if you want to highlight the 0's  
red=255b  
green=0b; 255b if you want to show 0's in green you must also set blue  
to 0b  
blue=255b  
; to show only the condition in red you have to set green and blue to  
0b  
result= [[[red*condition]], [[green*(~condition)]],  
[[blue*(~temporary(condition))]]]  
tvscl, showresultonly? temporary(result) : result,true=3 ; shows 1's  
in red and 0's in blue according your condition
```

Hope it helps

CR

---

---

Subject: Re: hieghlighting pixel  
Posted by [rogass](#) on Thu, 27 May 2010 07:25:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Small correction:

```
showresultonly=1; or 0 to keep the new result  
red=255b  
green=0b  
;green=255b & blue=0b if you want to show 0's in green  
blue=255b  
;to show only the condition in red you have to set green and blue to
```

0b  
result=[[[red\*image]],[[green\*(~image)]],[[blue\*(~image)]]]  
tvscf, showresultonly? temporary(result) : result,true=3  
;shows 1's in red and 0's in blue according your condition

:)

CR

---

---

Subject: Re: hieghlighting pixel  
Posted by [David Fanning](#) on Thu, 27 May 2010 12:11:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

afzal writes:

> in my work i need to highlight some points(pixels) of binary image  
> with some color(eg:-red). cud anybody help me to do this  
> thanking you

Scale your image into some number of values less  
that 256, then use these "extra" values for your  
colors.

```
image = dist(200)  
scaledImage = BytScf(image, Top=250)
```

Now, load your colors appropriately. For example,  
your scaled image now has 251 values (0 to 250),  
so the color table is loaded like this:

```
LoadCT, 0, NColors=251
```

Next, load your drawing color. Red in this case,  
at color index number 251:

```
TVLCT, 255, 0, 0, 251
```

Now, select your pixels that will be red:

```
indices = Where(image gt 75 and image lt 85, count)  
IF count gt 0 THEN scaledImage[indices] = 251
```

Then, just display your image:

```
TVImage, scaledImage, /NoInterp, /Keep_Aspect
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

---

---

Subject: Re: hieghlighting pixel

Posted by [Juggernaut](#) on Thu, 27 May 2010 13:58:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On May 27, 8:11 am, David Fanning <n...@dfanning.com> wrote:

> afzal writes:

>> in my work i need to highlight some points(pixels) of binary image

>> with some color(eg:-red). cud anybody help me to do this

>> thanking you

>

> Scale your image into some number of values less

> that 256, then use these "extra" values for your

> colors.

>

> image = dist(200)

> scaledImage = BytScl(image, Top=250)

>

> Now, load your colors appropriately. For example,

> your scaled image now has 251 values (0 to 250),

> so the color table is loaded like this:

>

> LoadCT, 0, NColors=251

>

> Next, load your drawing color. Red in this case,

> at color index number 251:

>

> TVLCT, 255, 0, 0, 251

>

> Now, select your pixels that will be red:

>

> indices = Where(image gt 75 and image lt 85, count)

> IF count gt 0 THEN scaledImage[indices] = 251

>

> Then, just display your image:

>

> TVImage, scaledImage, /NoInterp, /Keep\_Aspect

>

> Cheers,  
>  
> David  
>  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Another option is simply to plot them onto the image. Figure out which pixels you want to highlight and do the following.

xSize and ySize will be the size of the window you are working with..making sure that the window fits the data by some integer multiple

For example if my image size was 200x312 and you made a window to display it in, it should be something like 400x624

xSize = 400, ySize=624

Then you would just multiply your x and y subscripts that you found and wanted to highlight by the zoom factor (2 in this case)

plot, [0], [0], xmargin=[0,0], ymargin=[0,0], xrange=[0,xSize-1],

yrange=[0,ySize-1], /noerase, /nodata, ystyle=5, xstyle=5

oplot, xInds\*2, yInds\*2, color=fsc\_color('red'), psym=6, symsize=0.15

Voila, you now will have red pixels where you want them and the rest will remain white or black.

---

Subject: Re: hieghlighting pixel

Posted by [Juggernaut](#) on Thu, 27 May 2010 13:59:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On May 27, 12:56 am, afzal <afzal....@gmail.com> wrote:

> in my work i need to highlight some points(pixels) of binary image  
> with some color(eg:-red). cud anybody help me to do this  
> thanking you  
> afzal

The plotting method also allows you to highlight different pixels of interest with many different colors.

---

Subject: Re: hieghlighting pixel

Posted by [Craig Markwardt](#) on Thu, 27 May 2010 14:37:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On May 27, 9:59 am, Bennett <juggernau...@gmail.com> wrote:

> On May 27, 12:56 am, afzal <afzal....@gmail.com> wrote:  
>  
>> in my work i need to highlight some points(pixels) of binary image  
>> with some color(eg:-red). cud anybody help me to do this  
>> thanking you  
>> afzal  
>  
> The plotting method also allows you to highlight different pixels of  
> interest with many different colors.

Yep, that's what I do.  
Craig

---