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Subject: Re: Timers in widgets

Posted by [kirsty](#) on Wed, 07 Jun 1995 07:00:00 GMT

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This may seem like a really simple question, but... Can anyone help me with timers in widgets? I want to update a graphics display with new data every timer event and have written a compound widget that calculates the elapsed time. However, calculating the data involves getting values from sliders and buttons in the main widget calling the compound widget. How can I get around this, is there a way to calculate the elapsed time without having the compound widget? I can't figure it out.

thanks,

kirsty

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