
Subject: Re: Problem running an IDL VM application
Posted by [David Fanning](#) on Fri, 16 Jul 2010 01:45:14 GMT
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Aram Panasenco writes:

> A colleague is having trouble using a VM application I have created. I
> tested the same application on my own Mac (10.5.8), another Mac (also
> 10.5.8), and a Linux machine (GNU Linux), and it works perfectly. She is
> running it on Mac OS X 10.6.2 and the program's draw widget (a Catalyst
> Library oDrawWidget object) doesn't seem to respond to mouse move or
> keyboard events at all. Does anyone know what could be the problem
> and/or how to fix it?

Could this be the problem?

http://www.dfanning.com/misc_tips/cursor_on_mac.html

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Problem running an IDL VM application
Posted by [Aram Panasenco](#) on Fri, 16 Jul 2010 17:05:05 GMT
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David Fanning wrote:

> Aram Panasenco writes:
>
>> A colleague is having trouble using a VM application I have created. I
>> tested the same application on my own Mac (10.5.8), another Mac (also
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> Could this be the problem?
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> http://www.dfanning.com/misc_tips/cursor_on_mac.html
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> Cheers,
>
> David
>
>
>

We tried that fix before, and it had absolutely no effect.

Could this be a brand new problem with Mac OS X 10.6 and later?

Subject: Re: Problem running an IDL VM application
Posted by [David Fanning](#) on Fri, 16 Jul 2010 17:59:03 GMT
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Aram Panasenco writes:

> We tried that fix before, and it had absolutely no effect.
>
> Could this be a brand new problem with Mac OS X 10.6 and later?

Have you talked to the folks at ITTVIS?

Cheers,

David

P.S. She isn't touching the lower-left corner of
her display, is she?

--

David Fanning, Ph.D.
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