

---

Subject: invert\_ct?

Posted by [dean](#) on Wed, 07 Jun 1995 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

There is h\_eq\_ct and gamma\_ct, but is there a invert\_ct to invert the color table of a raster image. If not, what would be the simplist way to invert the color table of an image with IDL?

Bonus question - what would be the simplist way of inverting the values of an image itself?

Kelly Dean  
CSU/CIRA

---

---

Subject: Re: invert\_ct?

Posted by [sjt](#) on Wed, 07 Jun 1995 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

dean@phobos.cira.colostate.edu wrote:

: There is h\_eq\_ct and gamma\_ct, but is there a invert\_ct to invert the  
: color table of a raster image. If not, what would be the simplist way  
: to invert the color table of an image with IDL?

: Bonus question - what would be the simplist way of inverting the values  
: of an image itself?

: Kelly Dean  
: CSU/CIRA

Unless I seriously misunderstand what you are trying to do, it seems trivial:

```
tv!ct,r,g,b,/get  
tv!ct, not r, not g, not b
```

Similarly for a byte image, (not image) will do a bitwise inversion. For other types the action is the same but results are not quite as obvious because other types are signed.

--

```
+-----+-----+-----+  
| James Tappin,      | School of Physics & Space Research | O__  |  
| sjt@star.sr.bham.ac.uk | University of Birmingham      | -- V |  
| Ph: 0121-414-6462. Fax: 0121-414-3722      | |  
+-----+-----+-----+
```

---

Subject: Re: invert\_ct?

Posted by [knipp](#) on Wed, 07 Jun 1995 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article 25me@yuma.ACNS.ColoState.EDU, dean@phobos.cira.colostate.edu writes:

>

> There is h\_eq\_ct and gamma\_ct, but is there a invert\_ct to invert the

> color table of a raster image. If not, what would be the simplist way

> to invert the color table of an image with IDL?

>

> Bonus question - what would be the simplist way of inverting the values

> of an image itself?

>

> Kelly Dean

> CSU/CIRA

Assuming 8-Bit images (8 Bits Per Pixel, grey values range 0 ... 255) try

invert\_grey = 255b - original\_grey

-----  
Karlheinz Knipp

knipp@ipi.uni-hannover.de  
-----

---