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Subject: Rendering context too large ??

Posted by [natha](#) on Thu, 26 Aug 2010 18:17:20 GMT

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Hi guys,

I'm working in a new linux 64b machine and I have a problem drawing an IDLgrVlew.

% IDLGRSRCDEST::DRAW: Rendering context too large. Maximum size -181406674x32755.

% IDLGRSRCDEST::DRAW: Unable to acquire device context.

Do you know what's happening ?

I don't have this problem in other computers.

Thanks,

nata

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