Subject: Re: IDL8 CWO issue Posted by Paul Van Delst[1] on Tue, 07 Sep 2010 15:43:01 GMT

View Forum Message <> Reply to Message

```
Larry Kneller wrote:
> Hi All,
> I found this "bug" that appears in some of my code now, and describing
> it may be a little confusing.
> In what follows I refer to a function called "class name()" that I use
> to create an instance of the class
> "class name" that is defined in class name define.pro.
>
> I have a lot of object compound widgets where I make a function that
> (for clarity) has the same name as my compound widget class, and it
> returns the widget_id:
 id = class_name(obj=obj, etc)
> Here I use the keyword "obj" to get the instance of my class called
> "class name" that is created
> in the obj_new('class_name',...) call in the widget creation function
> called "class_name".
Now, in IDL8 when I call the widget_creation function "class_name",
>
> id=class_name(obj=obj,etc.)
> this is a direct call to "class" name::init" method in my
> class name define program, and if
> the call does not throw an error, instead of returning a widget id it
> returns and object reference!!!
Is this due to the IDL8 introduction of
 x = class_name(...)
being equivalent to
 x = OBJ_NEW("class_name",...)
```

Not having yet gotten IDL8 installed yet I haven't been able to check that the above was definitely extended to

user-defined classes. Previous threads have discussed it for the new list() object (i.e. people with user-defined

functions called "list" ran into problems IIRC).

?

```
Subject: Re: IDL8 CWO issue
Posted by Michael Galloy on Tue, 07 Sep 2010 16:19:03 GMT
View Forum Message <> Reply to Message
```

```
On 9/7/10 9:43 AM, Paul van Delst wrote:
> Larry Kneller wrote:
>> Hi All,
>>
>> I found this "bug" that appears in some of my code now, and describing
>> it may be a little confusing.
>> In what follows I refer to a function called "class name()" that I use
>> to create an instance of the class
>> "class_name" that is defined in class_name__define.pro.
>>
>> I have a lot of object compound widgets where I make a function that
>> (for clarity) has the same name as my compound widget class, and it
>> returns the widget id:
>> id = class_name(obj=obj, etc)
>>
>> Here I use the keyword "obj" to get the instance of my class called
>> "class_name" that is created
>> in the obj_new('class_name'....) call in the widget creation function
   called "class name".
>>
>> Now, in IDL8 when I call the widget_creation function "class_name",
>>
>> id=class name(obj=obj,etc.)
>>
>> this is a direct call to "class_name::init" method in my
>> class_name__define program, and if
>> the call does not throw an error, instead of returning a widget id it
>> returns and object reference!!!
  Is this due to the IDL8 introduction of
>
    x = class name(...)
>
>
  being equivalent to
>
    x = OBJ_NEW("class_name",...)
```

> > ?

- > Not having yet gotten IDL8 installed yet I haven't been able to check that the above was definitely extended to
- > user-defined classes. Previous threads have discussed it for the new list() object (i.e. people with user-defined
- > functions called "list" ran into problems IIRC).

Yes, this definitely works for user-defined classes also.

Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation

Subject: Re: IDL8 CWO issue

View Forum Message <> Reply to Message On 9/7/10 8:10 AM, Larry Kneller wrote: Hi All, > > I found this "bug" that appears in some of my code now, and describing > it may be a little confusing. > In what follows I refer to a function called "class_name()" that I use > to create an instance of the class > "class name" that is defined in class name define.pro. > > I have a lot of object compound widgets where I make a function that > (for clarity) has the same name as my compound widget class, and it returns the widget id: > > > id = class_name(obj=obj, etc) > > Here I use the keyword "obj" to get the instance of my class called > "class_name" that is created > in the obj_new('class_name',...) call in the widget creation function > called "class name". > Now, in IDL8 when I call the widget_creation function "class_name",

Posted by Michael Galloy on Tue, 07 Sep 2010 16:21:09 GMT

> id=class_name(obj=obj,etc.)

> class_name__define program, and if

> this is a direct call to "class_name::init" method in my

- > the call does not throw an error, instead of returning a widget id it
- > returns and object reference!!!

>

- > For now, my solution to deal with this is to keep the name of the
- > widget creation function the same and
- > change the name of the class to "class_name_class"
- > so that my calls to the widget creation function (that are peppered
- > throughout my applications)
- > are left untouched and I can fix this in one place per incident.

It sounds like you have a workaround for this already, but in case you are still looking for suggestions I think I would add an `identifier` property::

```
cwObject = class_name(identifier=id, ...)
```

Mike

__

www.michaelgalloy.com Research Mathematician Tech-X Corporation

Subject: Re: IDL8 CWO issue
Posted by Paul Adams on Tue, 07 Sep 2010 16:25:24 GMT
View Forum Message <> Reply to Message

On Sep 7, 8:10 am, Larry Kneller < larry.knel...@gmail.com> wrote:

> Hi All,

>

- > I found this "bug" that appears in some of my code now, and describing
- > it may be a little confusing.
- > In what follows I refer to a function called "class name()" that I use
- > to create an instance of the class
- > "class name" that is defined in class name define.pro.

>

- > I have a lot of object compound widgets where I make a function that
- > (for clarity) has the same name as my compound widget class, and it
- > returns the widget id:

>

> id = class_name(obj=obj, etc)

>

- > Here I use the keyword "obj" to get the instance of my class called
- > "class_name" that is created
- > in the obj_new('class_name',...) call in the widget creation function
- > called "class_name".

>

> Now, in IDL8 when I call the widget_creation function "class_name",

> id=class_name(obj=obj,etc.)

>

- > this is a direct call to "class_name::init" method in my
- > class_name__define program, and if
- > the call does not throw an error, instead of returning a widget id it
- > returns and object reference!!!

>

- > For now, my solution to deal with this is to keep the name of the
- > widget creation function the same and
- > change the name of the class to "class_name_class"
- > so that my calls to the widget creation function (that are peppered
- > throughout my applications)
- > are left untouched and I can fix this in one place per incident.

>

> -Larry

Hi Larry,

It is the case that in IDL 8.0, the statements "o = class_name(...)" and "o = OBJ_NEW("class_name",...)" are equivalent. However, in the case where you have a function named "class_name" and a class named "class_name", the function should take priority, so the behavior you are describing is unexpected.

Is your function "class_name" defined in its own file, "class_name.pro", and is it on your IDL_PATH?

Would it be possible for you to provide an example of failing code?

Thanks in advance.

Paul Adams ITT VIS