
Subject: Re: WShow in IDL 8

Posted by [rogass](#) on Thu, 23 Sep 2010 22:08:22 GMT

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On 23 Sep., 00:31, David Fanning <n...@dfanning.com> wrote:

> Folks,
>
> If anyone is keep track of these things, WSHOW seems
> to be broken again in IDL 8 on my Windows machine.
> IDL graphics windows that go behind other applications
> seem to be lost forever.
>
> Oh, wait a minute! I'm pretty sure this is deliberate.
> If I have a "new" window open, it pops to the front the
> second I move my cursor into the IDLDE. I guess *that*
> will force me to learn new graphics! ;-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Do you use this "feature" in Windows 7 or Vista? Both versions have the bug of "stealing focus" of active applications (randomly)... Maybe, it's not IDL.

Regards

CR

Subject: Re: WShow in IDL 8

Posted by [David Fanning](#) on Thu, 23 Sep 2010 22:55:35 GMT

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chris writes:

> Do you use this "feature" in Windows 7 or Vista? Both versions have
> the bug of "stealing focus" of active applications (randomly)...
> Maybe, it's not IDL.

Well, it's possible. It *does* appear to be a random process. :-(

Cheers,

David

--

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Subject: Re: WShow in IDL 8

Posted by [Matt Haffner](#) on Fri, 24 Sep 2010 03:56:16 GMT

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It could be IDL since this is similar with OS X. Whenever the IDL DE is the active app, the new graphics windows pop to the top--even *over* the DE window. The DE gets focus when you click on it, but graphics windows are always on top.

mh

On Sep 23, 5:55 pm, David Fanning <n...@dfanning.com> wrote:

> chris writes:

>> Do you use this "feature" in Windows 7 or Vista? Both versions have

>> the bug of "stealing focus" of active applications (randomly)...

>> Maybe, it's not IDL.

>

> Well, it's possible. It *does* appear to be a

> random process. :-(

>

> Cheers,

>

> David

>

> --

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Subject: Re: WShow in IDL 8

Posted by [penteado](#) on Fri, 24 Sep 2010 04:01:23 GMT

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On Sep 24, 12:56 am, Matt Haffner <matt.haff...@gmail.com> wrote:
> It could be IDL since this is similar with OS X. Whenever the IDL DE
> is the active app, the new graphics windows pop to the top--even
> *over* the DE window. The DE gets focus when you click on it, but
> graphics windows are always on top.

The always on top behavior is new on IDL 8, and can be turned off in the preferences.

Subject: Re: WShow in IDL 8

Posted by [David Fanning](#) on Fri, 24 Sep 2010 05:24:12 GMT

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Paulo Penteado writes:

> The always on top behavior is new on IDL 8, and can be turned off in
> the preferences.

This appears to be true, although the preference is a bit misleading. It says "Graphics windows stay on top". What it means is that "New graphics windows stay on top, if they are not embedded in a widget program or some other useful construction. Normal graphics windows and embedded new graphics windows disappear behind other applications and are lost for all time."

I can understand wanting the direct graphics folks to get down in steerage where they belong, but isn't taking away their WShow command like kicking them in the teeth, too. :-(

Cheers,

David

P.S. Despite the rough treatment, I don't see direct graphics programs disappearing any time soon. As much as I like the new graphics commands (and, of course, I mean when they work), there seem to be a number of limitations to actually using them in programs. I'll say this about them, though. The fonts are beautiful! Whether that's enough to get the old codgers to adopt them I don't know. Somebody had better be working on a bunch of whiz-bang examples to show the folks the way.

--

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Subject: Re: WShow in IDL 8
Posted by [Mark Piper](#) on Fri, 24 Sep 2010 14:58:51 GMT
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On Sep 23, 11:24 pm, David Fanning <n...@dfanning.com> wrote:

> Somebody had better be working
> on a bunch of whiz-bang examples to show the folks the
> way.

I'm not sure they're whiz-bang, but one place to start are the examples (including data, code & output) from the "Diving Deeper into IDL Graphics" web seminar. You can grab them from

<http://bit.ly/IDL-webinar-files>

The webinar recording is available at

<http://cc.readytalk.com/play?id=fx69ik>

mp

Subject: Re: WShow in IDL 8
Posted by [Matt Haffner](#) on Fri, 24 Sep 2010 15:33:31 GMT
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On Sep 23, 11:01 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

> On Sep 24, 12:56 am, Matt Haffner <matt.haff...@gmail.com> wrote:
>
>> It could be IDL since this is similar with OS X. Whenever the IDL DE
>> is the active app, the new graphics windows pop to the top--even
>> *over* the DE window. The DE gets focus when you click on it, but
>> graphics windows are always on top.
>
> The always on top behavior is new on IDL 8, and can be turned off in
> the preferences.

Nice, I didn't catch that. I don't quite understand when that is

useful, especially as a default (unless I flipped it by accident ;).

mh

Subject: Re: WShow in IDL 8

Posted by [David Fanning](#) on Fri, 24 Sep 2010 15:43:49 GMT

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Matt Haffner writes:

> Nice, I didn't catch that. I don't quite understand when that is
> useful, especially as a default (unless I flipped it by accident ;).

I presume when you are forced to work on a laptop and
the graphics window is about the size of your edit window. :-)

Doesn't it make a bit more sense, though, to let the
user be in charge of where and when he wants the
damn window to be on top? I never thought I would
turn into an activist for the WShow command, of
all things, but there you are. I miss it! :-(

Cheers,

David

--

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Subject: Re: WShow in IDL 8

Posted by [Matt Haffner](#) on Fri, 24 Sep 2010 16:40:16 GMT

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Oh, just to be clear, I was excited there is a way to *disable* this
new behavior. I also hate it!

And back to the direct graphics windows issue, I hadn't tested that
well when I answered before. On OS X WSHOW is bringing DG windows to
the foreground. Now that I turned off the "graphics on top", uh,
feature, they really do come all the way to the top! So, you may be
back again to a Windows vs. IDL 8 issue, unfortunately. :(

mh

On Sep 24, 10:43 am, David Fanning <n...@dfanning.com> wrote:

> Matt Haffner writes:

>> Nice, I didn't catch that. I don't quite understand when that is

>> useful, especially as a default (unless I flipped it by accident ;).

>

> I presume when you are forced to work on a laptop and

> the graphics window is about the size of your edit window. :-)

>

> Doesn't it make a bit more sense, though, to let the

> *user* be in charge of where and when he wants the

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