
Subject: IDLdoc 3.3 released

Posted by [Michael Galloy](#) on Wed, 20 Oct 2010 17:30:46 GMT

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IDLdoc 3.3 was released today. For downloads and release notes, see

idldev.com/wiki/Downloads

I think the biggest feature in this release are tutorial and reference manuals detailing how to use IDLdoc. Read the tutorial for the recommended method for documenting new code, while checking the reference manual gives details on all the supported features (like legacy format styles).

Mike

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www.michaelgalloy.com

Research Mathematician

Tech-X Corporation

Subject: Re: IDLdoc 3.3 released

Posted by [Michael Galloy](#) on Sun, 24 Oct 2010 23:38:04 GMT

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On 10/24/10 11:43 am, sh wrote:

- > I tried the new version and also an older one, but they didn't work!
- > Everytime IDL shuts down without any comment, it just closes itself.
- >
- > Well, we have really a lot of code and after some time I realized that
- > the memory grow up to 1.2GB and after that (maybe) Windows forces IDL
- > to stop and close. Is there a work around for a lot of code? e.g. call
- > it several times?

How many lines of code is this? Setting the NOSOURCE keyword to the IDLDOC call might help save some memory, if you are close to having enough memory. If your code is organized into multiple directories you could also make multiple runs, but the index and listings will be partial then.

Mike

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Subject: Re: IDLdoc 3.3 released
Posted by [sh](#) on Mon, 25 Oct 2010 09:03:03 GMT
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On Oct 24, 7:38 pm, Michael Galloy <mgal...@gmail.com> wrote:

> On 10/24/10 11:43 am, sh wrote:

>

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>

> Mike

> --www.michaelgalloy.com

> Research Mathematician

> Tech-X Corporation

>

This doesn't work either, memory grew also up to 1.2GB and IDL died.

All together we have approx. 2500 files of code. What is the limit for idldoc?

Is there any other solution? e.g. force windows to give idl_opserver.exe more memory?

Sebastian
