Subject: Alternative to cell_fill?

Posted by Paul[3] on Fri, 12 Nov 2010 19:55:52 GMT

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My beef with CELL_FILL is the tremenous number of vertices created, and the file size of postscript output when CELL_FILL is involved. Is there any way to reach a sort of middle ground between the robustness of CELL_FILL and the small vertex count of FILL? (Other than degrading the data or chopping down on the number of fill levels?)