
Subject: Re: NG Colorbar in IDL 8.0.1

Posted by [Gray](#) on Wed, 17 Nov 2010 20:45:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Nov 17, 3:42 pm, Gray <grayliketheco...@gmail.com> wrote:

> Hi all,
>
> Can anyone think of a reason why a colorbar would completely fail to
> appear in a NG window? I adapted the example from the IDL help for
> positioning, so one would assume that wasn't the issue...
>
> IDL> i1 = image(fwhm,title='FWHM
> (px)',rgb_table=4,position=[0.25,0.05,0.95,0.9])
> IDL> c1 =
> colorbar(target=i1,orientation=1,position=[0.05,0.22,0.29,0. 9])
>
> I get the image, offset to the side, and no colorbar.
>
> Thanks!
>
> --Gray

Oops, I transposed the first two numbers in the "position" array in
this example. But doing it the way I meant
(position=[0.22,0.05,0.29,0.9]) leaves no colorbar either.

Subject: Re: NG Colorbar in IDL 8.0.1

Posted by [Paul Van Delst\[1\]](#) on Wed, 17 Nov 2010 21:06:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gray wrote:

> On Nov 17, 3:42 pm, Gray <grayliketheco...@gmail.com> wrote:
>> Hi all,
>>
>> Can anyone think of a reason why a colorbar would completely fail to
>> appear in a NG window? I adapted the example from the IDL help for
>> positioning, so one would assume that wasn't the issue...
>>
>> IDL> i1 = image(fwhm,title='FWHM
>> (px)',rgb_table=4,position=[0.25,0.05,0.95,0.9])
>> IDL> c1 =
>> colorbar(target=i1,orientation=1,position=[0.05,0.22,0.29,0. 9])
>>
>> I get the image, offset to the side, and no colorbar.
>>
>> Thanks!
>>

```
>> --Gray
>
> Oops, I transposed the first two numbers in the "position" array in
> this example. But doing it the way I meant
> (position=[0.22,0.05,0.29,0.9]) leaves no colorbar either.
```

Works for me.

```
IDL> print, !version
{ x86 linux unix linux 8.0.1 Oct 6 2010    32    64}
```

Subject: Re: NG Colorbar in IDL 8.0.1
Posted by [Michael Galloy](#) on Wed, 17 Nov 2010 21:28:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

On 11/17/10 2:06 PM, Paul van Delst wrote:

```
> Gray wrote:
>> On Nov 17, 3:42 pm, Gray<grayliketheco...@gmail.com> wrote:
>>> Hi all,
>>>
>>> Can anyone think of a reason why a colorbar would completely fail to
>>> appear in a NG window? I adapted the example from the IDL help for
>>> positioning, so one would assume that wasn't the issue...
>>>
>>> IDL> i1 = image(fwhm,title='FWHM
>>> (px)',rgb_table=4,position=[0.25,0.05,0.95,0.9])
>>> IDL> c1 =
>>> colorbar(target=i1,orientation=1,position=[0.05,0.22,0.29,0.9])
>>>
>>> I get the image, offset to the side, and no colorbar.
>>>
>>> Thanks!
>>>
>>> --Gray
>>
>> Oops, I transposed the first two numbers in the "position" array in
>> this example. But doing it the way I meant
>> (position=[0.22,0.05,0.29,0.9]) leaves no colorbar either.
>
> Works for me.
>
> IDL> print, !version
> { x86 linux unix linux 8.0.1 Oct 6 2010    32    64}
```

Yes, works for me as well, though I would probably move it a bit more to the left since it was bumping up against the image in my display:

```
c1 = colorbar(target=i1, orientation=1, position=[0.18,0.05,0.23,0.9])
```

Mike

--

www.michaelgalloy.com
Research Mathematician
Tech-X Corporation

Subject: Re: NG Colorbar in IDL 8.0.1

Posted by [David Fanning](#) on Wed, 17 Nov 2010 21:46:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Michael Galloy writes:

> Yes, works for me as well, though I would probably move it a bit more to
> the left since it was bumping up against the image in my display:
>
> c1 = colorbar(target=i1, orientation=1, position=[0.18,0.05,0.23,0.9])

It works for me, too. But I have had the experience
(enough times that I am doing all my important work
in IDL 7.1) that IDL 8 just stops responding to me.
It's happy enough to accept my commands at the command
line. It's just that nothing ever happens! There is no
way I've found to get it out of this funk except to
exit IDL and try again. It seems like this happens
every 10 minutes, but it's probably no more than 5-6
times a day.

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: NG Colorbar in IDL 8.0.1

Posted by [Gray](#) on Wed, 17 Nov 2010 21:53:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Nov 17, 4:46 pm, David Fanning <n...@dfanning.com> wrote:

> Michael Galloy writes:
>> Yes, works for me as well, though I would probably move it a bit more to
>> the left since it was bumping up against the image in my display:
>
>> c1 = colorbar(target=i1, orientation=1, position=[0.18,0.05,0.23,0.9])
>
> It works for me, too. But I have had the experience
> (enough times that I am doing all my important work
> in IDL 7.1) that IDL 8 just stops responding to me.
> It's happy enough to accept my commands at the command
> line. It's just that nothing ever happens! There is no
> way I've found to get it out of this funk except to
> exit IDL and try again. It seems like this happens
> every 10 minutes, but it's probably no more than 5-6
> times a day.
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Hm... This is almost certainly related to the fact that I had to compile my COLORBAR routine individually, due to the oft-complained-about path issue and my coyoteprogams directory. :)

Since I will need to update that directory anyway thanks to your overhaul (which I haven't gotten around to yet), I added an FSC_ to the beginning of the Coyote colorbar routines, restarted IDL, and it worked. Score one for obvious solutions!

Subject: Re: NG Colorbar in IDL 8.0.1
Posted by [penteado](#) on Thu, 18 Nov 2010 01:23:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Nov 17, 7:46 pm, David Fanning <n...@dfanning.com> wrote:
> It works for me, too. But I have had the experience
> (enough times that I am doing all my important work
> in IDL 7.1) that IDL 8 just stops responding to me.
> It's happy enough to accept my commands at the command
> line. It's just that nothing ever happens! There is no
> way I've found to get it out of this funk except to
> exit IDL and try again. It seems like this happens

> every 10 minutes, but it's probably no more than 5-6
> times a day.

I had that kind of non-responsiveness as well, but for me it was maybe 5-6 times since IDL 8 came out (July/22). I do not remember seeing it happen after 8.0.1. That is with constant use on the Workbench, with sessions typically opened once for the whole day, sometimes lasting several days until I close them.

Subject: Re: NG Colorbar in IDL 8.0.1
Posted by [David Fanning](#) on Thu, 18 Nov 2010 01:57:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

Paulo Penteado writes:

> I had that kind of non-responsiveness as well, but for me it was maybe
> 5-6 times since IDL 8 came out (July/22). I do not remember seeing it
> happen after 8.0.1. That is with constant use on the Workbench, with
> sessions typically opened once for the whole day, sometimes lasting
> several days until I close them.

I should move over and work on my LINUX machine. I probably would, except all the software I need for my book is on this Windows machine. :-(

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: NG Colorbar in IDL 8.0.1
Posted by [R.G.Stockwell](#) on Thu, 18 Nov 2010 18:41:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Gray" <graylikethecolor@gmail.com> wrote in message
news:a4c954f3-5c24-4f9d-80c9-7c8da4f5824f@j9g2000vbl.googlegroup.com...
> On Nov 17, 4:46 pm, David Fanning <n...@dfanning.com> wrote:
>> Michael Galloy writes:

```

>>> Yes, works for me as well, though I would probably move it a bit more
>>> to
>>> the left since it was bumping up against the image in my display:
>>
>>> c1 = colorbar(target=i1, orientation=1, position=[0.18,0.05,0.23,0.9])
>>
>> It works for me, too. But I have had the experience
>> (enough times that I am doing all my important work
>> in IDL 7.1) that IDL 8 just stops responding to me.
>> It's happy enough to accept my commands at the command
>> line. It's just that nothing ever happens! There is no
>> way I've found to get it out of this funk except to
>> exit IDL and try again. It seems like this happens
>> every 10 minutes, but it's probably no more than 5-6
>> times a day.
>>
>> Cheers,
>>
>> David
>>
>> --
>> David Fanning, Ph.D.
>> Fanning Software Consulting, Inc.
>> Coyote's Guide to IDL Programming:http://www.dfanning.com/
>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
>
> Hm... This is almost certainly related to the fact that I had to
> compile my COLORBAR routine individually, due to the oft-complained-
> about path issue and my coyoteprograms directory. :)
>
> Since I will need to update that directory anyway thanks to your
> overhaul (which I haven't gotten around to yet), I added an FSC_ to
> the beginning of the Coyote colorbar routines, restarted IDL, and it
> worked. Score one for obvious solutions!

```

I recently bumped into a legacy code/path problem as well. It left the very aggravating series of error messages as follows:

```

> compile module COLORBAR
> ERROR: COLORBAR not found.

```

(to paraphrase the error list). It was a very annoying couple of minutes, before it occurred to me to check the paths, and what exactly was going on. Apparently this is the first time I ran colorbar in IDL*.

cheers,
bob

Subject: Re: NG Colorbar in IDL 8.0.1

Posted by [lecacheux.alain](#) on Thu, 18 Nov 2010 19:41:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

On 18 nov, 19:41, "R.G. Stockwell" <noem...@please.com> wrote:

> "Gray" <grayliketheco...@gmail.com> wrote in message

>
> news:a4c954f3-5c24-4f9d-80c9-7c8da4f5824f@j9g2000vbl.googleg rroups.com...

>
>
>
>
>
>
>

>> On Nov 17, 4:46 pm, David Fanning <n...@dfanning.com> wrote:

>>> Michael Galloy writes:

>>>> Yes, works for me as well, though I would probably move it a bit more
>>>> to

>>>> the left since it was bumping up against the image in my display:

>
>>>> c1 = colorbar(target=i1, orientation=1, position=[0.18,0.05,0.23,0.9])

>

>>> It works for me, too. But I have had the experience

>>> (enough times that I am doing all my important work

>>> in IDL 7.1) that IDL 8 just stops responding to me.

>>> It's happy enough to accept my commands at the command

>>> line. It's just that nothing ever happens! There is no

>>> way I've found to get it out of this funk except to

>>> exit IDL and try again. It seems like this happens

>>> every 10 minutes, but it's probably no more than 5-6

>>> times a day.

>

>>> Cheers,

>

>>> David

>

>>> --

>>> David Fanning, Ph.D.

>>> Fanning Software Consulting, Inc.

>>> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

>>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

>

>> Hm... This is almost certainly related to the fact that I had to

>> compile my COLORBAR routine individually, due to the oft-complained-

>> about path issue and my coyoteprograms directory. :)

>

>> Since I will need to update that directory anyway thanks to your

>> overhaul (which I haven't gotten around to yet), I added an FSC_ to

>> the beginning of the Coyote colorbar routines, restarted IDL, and it

>> worked. Score one for obvious solutions!

>
> I recently bumped into a legacy code/path problem as well. It left
> the very aggravating series of error messages as follows:
>
>> compile module COLORBAR
>> ERROR: COLORBAR not found.
>
> (to paraphrase the error list). It was a very annoying couple of minutes,
> before it occurred to me to check the paths, and what exactly was going
> on. Apparently this is the first time I ran colorbar in IDL*.
>
> cheers,
> bob- Masquer le texte des messages précédents -
>
> - Afficher le texte des messages précédents -

I made extensive use of NG COLORBAR function, without any of the problems you report (Windows 7, 32&64 bits).
But I find very annoying the way in which COLORBAR is associated with a TARGET : is there a simple rule for associating the colorbar scale with one of those present within a complex (multi dimensional) vizualisation ? How simply display an image (for instance in log scale) and draw its associated colorbar in a different unit (for instance with a linear axis) ? etc...
alx.
