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Subject: Re: using plot() function in a batch file  
Posted by [David Fanning](#) on Tue, 11 Jan 2011 19:19:18 GMT  
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Marc Buie writes:

- > I've been investing some time in working with the new plotting
- > functions in IDL v8.0. Things are still a little rough around
- > the edges but there are definite advantages, particularly the
- > device independence.
- >
- > There are occasions when I generate graphics in a batch file or cron
- > job. Under these circumstances, the IDL process does not have access
- > to a display (X or otherwise). With direct graphics I used the 'Z
- > buffer' as the device.

I'll just mention again that the new Coyote Graphics routines are all device and color model independent, and appear to work identically in the Z-buffer, on display, or in a PostScript file. :-)

They have just been updated about five minutes ago with a new routine, `FSC_DefCharSize()`, which creates default character sizes that old people like you and I can actually read, Marc. This also makes them look a great deal more like the function graphics routines.

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: using plot() function in a batch file  
Posted by [David Fanning](#) on Tue, 11 Jan 2011 19:22:15 GMT  
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David Fanning writes:

- > I'll just mention again that the new Coyote Graphics
- > routines are all device and color model independent,
- > and appear to work identically in the Z-buffer, on

> display, or in a PostScript file. :-)

I guess I should also mention that these routines work in \*any\* version of IDL, as far as I know.

You can learn more about them here:

[http://www.dfanning.com/graphics\\_tips/newoldcmds.html](http://www.dfanning.com/graphics_tips/newoldcmds.html)

Cheers,

David

--

David Fanning, Ph.D.

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Subject: Re: using plot() function in a batch file

Posted by [Michael Galloy](#) on Tue, 11 Jan 2011 19:31:46 GMT

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On 1/11/11 11:45 AM, Marc Buie wrote:

> Folks -

>

> I've been investing some time in working with the new plotting functions in IDL v8.0. Things are still a little rough around the edges but there are definite advantages, particularly the device independence.

>

> There are occasions when I generate graphics in a batch file or cron job. Under these circumstances, the IDL process does not have access to a display (X or otherwise). With direct graphics I used the 'Z buffer' as the device.

>

> Has anyone found a way to do this with the new tools? I've been all over the documentation on this and can't find any relevant discussion. I did try the following:

>

> p=plot(x,y,hide=1)

> p.save,'test.png'

>

> but this crashes with the following message:

>

> % WIDGET\_CONTROL: Unable to connect to X Windows display: :0.0

> % PLOT: WIDGET\_CONTROL: Unable to establish X Connection.

>

> This doesn't sound very encouraging but I'm still holding out hope that there's something I've forgotten about and just haven't been able to locate in the documentation.

>  
> Cheers,  
> Marc

Use the /BUFFER keyword to send the output to a buffer. It can then be saved with the save method:

```
p = plot(x, y, /buffer)
p->save, 'test.png'
```

Mike

--

www.michaelgalloy.com  
Research Mathematician  
Tech-X Corporation

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Subject: Re: using plot() function in a batch file  
Posted by [David Fanning](#) on Tue, 11 Jan 2011 20:03:11 GMT  
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Michael Galloy writes:

> Use the /BUFFER keyword to send the output to a buffer. It can then be  
> saved with the save method:  
>  
> p = plot(x, y, /buffer)  
> p->save, 'test.png'

Wow! This just gave me an idea for my Coyote Graphics routines. I realized I could add an OUTPUT keyword to my routines, which in about 10 lines of code will give me the ability to create PostScript, PNG, JPEG, TIFF, etc. output files from my routines without drawing anything on the display.

I just tried it with FSC\_Plot and got a terrific PNG file, with beautiful PostScript fonts (not ugly Hershey fonts) by typing this command. OUTPUT=2 selects PNG files.

```
IDL> fsc_plot, loaddata(1), color='red', axiscolor='blue', output=2
```

Man, you have GOT to like that! :-)

Cheers,

David

P.S. I have \*really\* got to do something else this afternoon, but check back tomorrow. This is outstanding! Goodness! Maybe I will sell a couple of copies of this new book. ;-)

--

David Fanning, Ph.D.  
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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
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Subject: Re: using plot() function in a batch file  
Posted by [Marc Buie](#) on Tue, 11 Jan 2011 20:27:08 GMT  
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Mike -

Thanks so much. I knew that I'd seen something on this somewhere but just couldn't find it. Now that you point it out I can easily find it in the docs. This is the simple answer I was hoping for, though I don't want to take anything away from David's latest plotting project. That's pretty decent stuff, too.

--Marc

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Subject: Re: using plot() function in a batch file  
Posted by [David Fanning](#) on Tue, 11 Jan 2011 20:51:53 GMT  
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David Fanning writes:

> Wow! This just gave me an idea for my Coyote Graphics  
> routines. I realized I could add an OUTPUT keyword to  
> my routines, which in about 10 lines of code will give  
> me the ability to create PostScript, PNG, JPEG, TIFF, etc.  
> output files from my routines without drawing anything  
> on the display.  
>  
> I just tried it with FSC\_Plot and got a terrific PNG  
> file, with beautiful PostScript fonts (not ugly Hershey  
> fonts) by typing this command. OUTPUT=2 selects PNG files.  
>  
> IDL> fsc\_plot, loaddata(1), color='red', axiscolor='blue', output=2  
>  
> Man, you have GOT to like that! :-)

Alright, now that I've had a cold shower and a chance

to cool off (I could have run outside and run around in the snow on this frigid, sunny day in Colorado), I am coming to my senses. :-)

What I accomplished in FSC\_PLOT in 10 lines above, I can really accomplish in three lines at the IDL command line:

```
IDL> PS_Start  
IDL> FSC_Plot, loaddata(1), color='red', axiscolor='blue'  
IDL> PS_End, /PNG
```

(The extra lines were for the CASE statement, selecting the different kinds of output plots.)

The problem with putting that \*into\* FSC\_PLOT is that PS\_Start and PS\_End have keywords that can control some of the properties of the output (eg., FILENAME). If I put the commands into FSC\_Plot, I have to have some way of getting these keywords into FSC\_Plot, too. So that's another 10 or so lines, plus documentation. It was right about in here that I began to wonder if this was such a bright idea after all. :-)

I think I'll probably leave things the way they are for the moment. After the book is out, I plan to turn these routines into objects anyway (accessed as functions, the way IDL 8 function graphics are). I guess it probably makes more sense to leave the extra bells and whistles alone until then.

Cheers,

David

--

David Fanning, Ph.D.

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