Subject: Re: Why is MEAN so slow?

Posted by wlandsman on Wed, 19 Jan 2011 01:36:02 GMT

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On Tuesday, January 18, 2011 7:52:45 PM UTC-5, Matthew Francis wrote:

- > I've been using the PROFILER to track down why some code was a bit
- > slow and found that it was spending most of its time in the MEAN
- > function (and then within that, in the MOMENT function called by
- > MEAN).

>

In IDL 8.0, MEAN no longer calls MOMENT but does the calculation itself using code similar to your MEAN\_QUICK. (This is part of the upgrade that also added a DIMENSION keyword.)

But I don't see anything inefficient about the earlier code which called MOMENT(). In fact, I find the same processing times whether using MEAN\_QUICK, the pre-8.0 MEAN(), or the V8.0 MEAN(). (My test consisted of taking the mean of a 5000 x 5000 randomn array with selected values set to NAN.)

--Wayne

Subject: Re: Why is MEAN so slow?
Posted by Matt Francis on Wed, 19 Jan 2011 02:14:04 GMT
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Interesting. I've only tested this for 1 dimensional arrays on IDL 7.1, not for matrices (the application that I was trying to speed up only used MEAN on 1D arrays).

Here is how I am comparing the two with a test code:

pro test\_mean\_speed

; Test whether the inbuilt MEAN function is slower than MEAN\_QUICK

n = 100000

data = randomu(seed, 100000)

indx = where(data GT 0.9,count)

data[indx] = !values.f nan

for i=0,10000 do begin ;foo=mean\_quick(data,/nan) foo=mean(data,/nan) endfor -----

I ran this once using MEAN and once using MEAN\_QUICK. Here are the full results from PROFILER

## For MEAN:

Module Type Count Only(s) Avg.(s) Time(s) Avg. (s) **ABS** (S) 10001 5.040137 0.000504 5.040137 0.000504 ARG\_PRESENT (S) 10001 0.005722 0.000001 0.000001 **FINITE** (S) 10001 3.328896 0.000333 3.328896 0.000333 KEYWORD SET (S) 30003 0.014247 0.000000 0.014247 0.000000 MEAN (U) 10001 0.025580 0.000003 61.421387 0.006142 MOMENT (U) 20002 32,259783 0.001613 108,917069 0.005445 N ELEMENTS (S) 20002 0.008905 0.000000 0.008905 0.000000 ON ERROR (S) 30003 0.012295 0.000000 0.012295 0.000000 **RANDOMU** (S) 1 0.001750 0.001750 0.001750 0.001750 SIZE (S) 10001 0.011161 0.000001 0.011161 0.000001 **SQRT** 0.007367 0.000001 (S) 10001 0.007367 0.000001 TEST MEAN SPEED (U) 1 0.006986 0.006986 61.430769 61.430769 (S) 60006 18.553728 0.000309 18.553728 TOTAL 0.000309 WHERE (S) 10002 2.154211 0.000215 2.154211 0.000215

## For MEAN QUICK:

Module Type Count Only(s) Avg.(s) Time(s) Avg. (s) (S) 10001 3.247247 0.000325 FINITE 3.247247 0.000325 KEYWORD SET (S) 10001 0.004842 0.000000 0.004842 0.000000 1.432719 0.000143 9.902029 MEAN QUICK (U) 10001

```
0.000990
RANDOMU
              (S)
                       0.001732 0.001732 0.001732
0.001732
TEST_MEAN_SPEED (U)
                           0.011449 0.011449
                                              9.915830
9.915830
TOTAL
           (S) 10001
                      3.133684 0.000313 3.133684
0.000313
WHERE
            (S) 10002 2.084156 0.000208 2.084156
0.000208
```

According to PROFILER (as well as the obvious difference in how long they ran for), MEAN\_QUICK is much faster, for this specific problem.

Subject: Re: Why is MEAN so slow?
Posted by wlandsman on Wed, 19 Jan 2011 19:08:05 GMT
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On Tuesday, January 18, 2011 9:14:04 PM UTC-5, Matthew Francis wrote:

- > Interesting. I've only tested this for 1 dimensional arrays on IDL
- > 7.1, not for matrices (the application that I was trying to speed up
- > only used MEAN on 1D arrays).

It turns out that there is a bug in the moment.pro function in IDL 7.1 (but not in 7.0 or before, or in 8.0). There is a MAXMOMENT keyword that is supposed to tell moment.pro not to calculate higher order moments, so if one only wants the mean, then one sets MAXMOMENT = 1. But if one also supplies /NaN, then MOMENT calls itself recursively after removing the NaN values. But due to a typo, the MAXMOMENT keyword was not being transmitted, and the program defaults to MAXMOMENT = 4. So the reason mean.pro was 5 times slower than your program is that all the higher order moments were being calculated. (MOMENT underwent a major rewrite for 8.0 and no longer calls itself recursively.)

Another mystery was why, in IDL 8.0, the IDL mean.pro function is almost twice as fast as your mean\_quick.pro function for your example. The reason is that it does not use the WHERE function -- you want to know how many NaN values there are, but you don't care where they are. Here is how one would modify mean\_quick.pro to not use WHERE ---Wayne

function mean\_quick8,data,nan=nan,double=double

```
if keyword_set(nan) then begin
count =total(~finite(data,/Nan),/integer)
if count EQ 0 then return, $
keyword_set(double) ? !values.D_nan : !values.f_nan
return, total(data,double=double,/nan)/count
endif else begin
return,total(data,double=double)/n_elements(data)
endelse
```

```
Subject: Re: Why is MEAN so slow?
Posted by Foldy Lajos on Wed, 19 Jan 2011 19:49:54 GMT
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```

On Wed, 19 Jan 2011, wlandsman wrote:

- On Tuesday, January 18, 2011 9:14:04 PM UTC-5, Matthew Francis wrote:
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```
> function mean_quick8,data,nan=nan,double=double
>
  if keyword_set(nan) then begin
    count =total(~finite(data,/Nan),/integer)
    if count EQ 0 then return, $
      keyword set(double) ? !values.D nan : !values.f nan
>
      return, total(data,double=double,/nan)/count
>
  endif else begin
    return,total(data,double=double)/n elements(data)
>
  endelse
>
> end
Changing
      count =total(~finite(data,/Nan),/integer)
to
```

count =n\_elements(data)-total(finite(data,/Nan),/integer)

makes the counting even faster.

Subject: Re: Why is MEAN so slow?

Posted by Matt Francis on Wed, 19 Jan 2011 22:06:38 GMT

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Thanks a lot to you both. Sounds like I just got unlucky with the 7.1 bug. The shiny new extra extra fast version of MEAN is making the data processing much faster!