Subject: Re: histogram produces extra bin in 64-bit IDL 8.0 Posted by David Fanning on Fri, 13 May 2011 14:08:58 GMT

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Eric Tittley writes:

```
> Consider the following code:
> IDL> D=randomu(32,3200);
> IDL> N=histogram(D,min=0.,max=1.,binsize=0.1,Locations=X)
>
> In IDL 32-bit:
> IDL> print, size(N)
         1
                10
                          3
                                  10
>
> IDL> print, X
> 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9
> IDL> print, !version
> { x86 linux unix linux 8.0 Jun 18 2010
                                           32
                                                 64}
> In 64-bit IDL:
 IDL> print, size(N)
                          3
                                 11
                 11
> IDL> print, X
> 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0
> IDL> print, !version
> { x86_64 linux unix linux 8.0 Jun 18 2010
                                               64
                                                     64}
>
> As you can see, the 64-bit version produces an extra erroneous bin, contrary to the what is
expected from the help pages for histogram.
```

Undoubtedly a consequence of the razor's edge:

http://www.idlcoyote.com/math_tips/razoredge.html

Cheers,

David

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0

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```
On May 13, 11:08 am, David Fanning <n...@idlcoyote.com> wrote:
> Eric Tittley writes:
>> Consider the following code:
>> IDL> D=randomu(32,3200);
>> IDL> N=histogram(D,min=0.,max=1.,binsize=0.1,Locations=X)
>> In IDL 32-bit:
>> IDL> print, size(N)
                           3
                                  10
          1
                  10
>> IDL> print, X
>> 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9
>> IDL> print, !version
>> { x86 linux unix linux 8.0 Jun 18 2010
                                            32
                                                  64}
>> In 64-bit IDL:
>> IDL> print, size(N)
                           3
                                  11
                  11
>> IDL> print, X
>> 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0
>> IDL> print, !version
>> { x86 64 linux unix linux 8.0 Jun 18 2010
                                               64
                                                      64}
>
>> As you can see, the 64-bit version produces an extra erroneous bin, contrary to the what is
expected from the help pages for histogram.
>
 Undoubtedly a consequence of the razor's edge:
>
   http://www.idlcoyote.com/math_tips/razoredge.html
```

That is what I was thinking, considering both results to be normal and expected. But I was wondering what changed between versions.

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0 Posted by EddE on Fri, 13 May 2011 14:27:27 GMT View Forum Message <> Reply to Message

On May 13, 3:13 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

- > That is what I was thinking, considering both results to be normal and
- > expected. But I was wondering what changed between versions.

http://pastebin.com/aTMJXZtC

Curiouser and curiouser - 32 and 64 bit modes on the same machine act

identically, but another machine behaves differently....

(found in discussion with http://twitter.com/allinthegutter)
--Edd

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0 Posted by Foldy Lajos on Fri, 13 May 2011 14:28:40 GMT View Forum Message <> Reply to Message

On Fri, 13 May 2011, Paulo Penteado wrote:

- > That is what I was thinking, considering both results to be normal and
- > expected. But I was wondering what changed between versions.

I guess x86 uses the x87 floating point coprocessor with 80 bit precision, while x86_64 uses SSE2 with 64 bit precision.

regards, Lajos

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0 Posted by David Fanning on Fri, 13 May 2011 14:50:57 GMT View Forum Message <> Reply to Message

EddE writes:

- > Curiouser and curiouser 32 and 64 bit modes on the same machine act
- > identically, but another machine behaves differently....

I do notice in this code that there is a discrepancy in the type of data and the type of the binsize. Histogram is notorious for having difficulty when the data types don't match. Hence, the Convert_To_Type function in the Coyote Library.

Cheers.

David

--

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/ Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0 Posted by war on Wed, 18 May 2011 15:04:53 GMT

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I just posted the following message but then I saw there just was a topic about more or less the similar problem. In my case, it is just about using different binsize and max.

Can somebody explain why the following gives different number of elements with the HISTOGRAM function?

IDL> hist_spd= HISTOGRAM(velocity[indb],binsize= .20,min=0.,max=1.40) IDL> print,hist_spd 16 0 6 23 0 0 IDL> hist_spd= HISTOGRAM(velocity[indb],binsize= 20.,min=0.,max=140.) IDL> print,hist_spd 45 0 0 0 0 0 0 0

(whatever velocity content is)

My main concern is the number of elements returned by the function. The only difference between the 2 command is that I multiplied the binsize and max with 100. BUT they return 7 and 8 elements?

I would expect they both return the same number of elements.

Thanks,

Andry