
Subject: histogram produces extra bin in 64-bit IDL 8.0

Posted by [Giuseppe Papa](#) on Fri, 13 May 2011 13:45:11 GMT

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Consider the following code:

```
IDL> D=randomu(32,3200);
```

```
IDL> N=histogram(D,min=0.,max=1.,binsize=0.1,Locations=X)
```

In IDL 32-bit:

```
IDL> print, size(N)
```

```
      1      10      3      10
```

```
IDL> print, X
```

```
0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9
```

```
IDL> print, !version
```

```
{ x86 linux unix linux 8.0 Jun 18 2010    32    64}
```

In 64-bit IDL:

```
IDL> print, size(N)
```

```
      1     11      3     11
```

```
IDL> print, X
```

```
0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0
```

```
IDL> print, !version
```

```
{ x86_64 linux unix linux 8.0 Jun 18 2010    64    64}
```

As you can see, the 64-bit version produces an extra erroneous bin, contrary to the what is expected from the help pages for histogram.

Subject: Re: histogram produces extra bin in 64-bit IDL 8.0

Posted by [Dick Jackson](#) on Wed, 18 May 2011 15:56:10 GMT

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On May 18, 8:04 am, andry <andry_will...@hotmail.com> wrote:

> I just posted the following message but then I saw there just was a

> topic about more or less the similar problem. In my case, it is just

> about using different binsize and max.

>

> Can somebody explain why the following gives different number of

> elements with the HISTOGRAM function?

>

> IDL> hist_spd= HISTOGRAM(velocity[indb],binsize= .20,min=0.,max=1.40)

> IDL> print,hist_spd

```
>      6     16     23      0      0
```

```
> 0      0
```

> IDL> hist_spd= HISTOGRAM(velocity[indb],binsize= 20.,min=0.,max=140.)

> IDL> print,hist_spd

```
>     45      0      0      0      0
```

```
> 0      0      0
```

>
> (whatever velocity content is)
> My main concern is the number of elements returned by the function.
> The only difference between the 2 command is that I multiplied the
> binsize and max with 100. BUT they return 7 and 8 elements?
>
> I would expect they both return the same number of elements.

I will bet that floating point precision has something to do with it:

```
IDL> print,0.2*7 EQ 1.4
1
IDL> print,0.2+0.2+0.2+0.2+0.2+0.2+0.2 EQ 1.4
0
IDL> print,0.2+0.2+0.2+0.2+0.2+0.2+0.2
1.40000
IDL> print,0.2+0.2+0.2+0.2+0.2+0.2+0.2, format='(F10.8)'
1.40000010
IDL> print,0.2*7, format='(F10.8)'
1.39999998
IDL> print,1.4, format='(F10.8)'
1.39999998
```

A fine write-up is here:

http://www.idlcoyote.com/math_tips/sky_is_falling.html

Cheers,
-Dick
