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Subject: Re: HISTOGRAM, binsize, and max  
Posted by [penteado](#) on Wed, 18 May 2011 14:16:13 GMT  
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On May 18, 11:05 am, andry <[andry\\_will...@hotmail.com](mailto:andry_will...@hotmail.com)> wrote:  
> My main concern is the number of elements returned by the function.  
> The only difference between the 2 command is that I multiplied the  
> binsize and max with 100. BUT they return 7 and 8 elements?  
>  
> I would expect they both return the same number of elements.

[http://www.idlcoyote.com/math\\_tips/razoredge.html](http://www.idlcoyote.com/math_tips/razoredge.html)

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Subject: Re: HISTOGRAM, binsize, and max  
Posted by [David Fanning](#) on Wed, 18 May 2011 14:23:25 GMT  
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andry writes:

> Can somebody explain why the following gives different number of  
> elements with the HISTOGRAM function?  
>  
> IDL> hist\_spd= HISTOGRAM(velocity[indb],binsize= .20,min=0.,max=1.40)  
> IDL> print,hist\_spd  
>       6       16       23       0       0  
> 0       0  
> IDL> hist\_spd= HISTOGRAM(velocity[indb],binsize= 20.,min=0.,max=140.)  
> IDL> print,hist\_spd  
>       45       0       0       0       0  
> 0       0       0  
>  
> (whatever velocity content is)  
> My main concern is the number of elements returned by the function.  
> The only difference between the 2 command is that I multiplied the  
> binsize and max with 100. BUT they return 7 and 8 elements?  
>  
> I would expect they both return the same number of elements.

People expect a lot of things from computers, but the computers don't always oblige. I think this is just the normal weirdness with how computers represent numbers. It turns out this is different from how humans apparently do it. :-)

[http://www.idlcoyote.com/math\\_tips/sky\\_is\\_falling.html](http://www.idlcoyote.com/math_tips/sky_is_falling.html)  
[http://www.idlcoyote.com/math\\_tips/razoredge.html](http://www.idlcoyote.com/math_tips/razoredge.html)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: HISTOGRAM, binsize, and max

Posted by [pgrigis](#) on Wed, 18 May 2011 15:22:48 GMT

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On May 18, 10:23 am, David Fanning <n...@idlcoyote.com> wrote:

> andry writes:

>> Can somebody explain why the following gives different number of  
>> elements with the HISTOGRAM function?

>

>> IDL> hist\_spd= HISTOGRAM(velocity[indb],binsize= .20,min=0.,max=1.40)

>> IDL> print,hist\_spd

>>       6       16       23       0       0

>> 0       0

>> IDL> hist\_spd= HISTOGRAM(velocity[indb],binsize= 20.,min=0.,max=140.)

>> IDL> print,hist\_spd

>>       45       0       0       0       0

>> 0       0       0

>

>> (whatever velocity content is)

>> My main concern is the number of elements returned by the function.

>> The only difference between the 2 command is that I multiplied the

>> binsize and max with 100. BUT they return 7 and 8 elements?

>

>> I would expect they both return the same number of elements.

>

> People expect a lot of things from computers, but the

> computers don't always oblige. I think this is just the normal

> weirdness with how computers represent numbers. It

> turns out this is different from how humans apparently

> do it. :-)

>

> [http://www.idlcoyote.com/math\\_tips/sky\\_is\\_falling.html](http://www.idlcoyote.com/math_tips/sky_is_falling.html)

> [http://www.idlcoyote.com/math\\_tips/razoredge.html](http://www.idlcoyote.com/math_tips/razoredge.html)

When I try that I always get 8 bins no matter what.

I don't see how you could get 7 bins in that situation...

```
IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize= .
20,min=0.,max=1.40) & help,hist_spd
HIST_SPD      LONG      = Array[8]
```

```
IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize=
20.0,min=0.,max=140.0) & help,hist_spd
HIST_SPD      LONG      = Array[8]
```

Ciao,  
Paolo

>  
> Cheers,  
>  
> David  
>  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming:<http://www.idlcoyote.com/>  
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: HISTOGRAM, binsize, and max  
Posted by [war](#) on Wed, 18 May 2011 17:08:53 GMT  
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Hi Paolo,

I guess this has to do with the fact that different computers don't behave the same way. What OS and which version of IDL are you with?

Mine is actually a  
{ x86 linux unix linux 8.0 Jun 18 2010 32 64}

> When I try that I always get 8 bins no matter what.  
> I don't see how you could get 7 bins in that situation...  
>  
> IDL> hist\_spd= HISTOGRAM(randomn(seed,10)\*200,binsize= .  
> 20,min=0.,max=1.40) & help,hist\_spd

```
> HIST_SPD      LONG      = Array[8]
>
> IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize=
> 20.0,min=0.,max=140.0) & help,hist_spd
> HIST_SPD      LONG      = Array[8]
>
> Ciao,
> Paolo
>
>
>
>> Cheers,
>
>> David
>
>> --
>> David Fanning, Ph.D.
>> Fanning Software Consulting, Inc.
>> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
>
>
```

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Subject: Re: HISTOGRAM, binsize, and max  
Posted by [pgrigis](#) on Wed, 18 May 2011 18:33:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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On May 18, 1:08 pm, andry <[andry\\_will...@hotmail.com](mailto:andry_will...@hotmail.com)> wrote:

```
> Hi Paolo,
>
> I guess this has to do with the fact that different computers don't
> behave the same way. What OS and which version of IDL are you with?
>
> Mine is actually a
> { x86 linux unix linux 8.0 Jun 18 2010    32    64}
```

Maybe you have conversion to doubles enabled by default?

With floats you always get 7+1 bins:

```
IDL> print,1.4/0.2,format='(f20.15)'
7.000000000000000
IDL> print,140.0/20.0,format='(f20.15)'
7.000000000000000
```

With doubles you will get different numbers of bins:

```
IDL> print,1.4d/0.2d,format='(f20.15)'
6.9999999999999999
IDL> print,140d/20d,format='(f20.15)'
7.0000000000000000
```

Ciao,  
Paolo

```
>
>
>
>
>
>
>
>> When I try that I always get 8 bins no matter what.
>> I don't see how you could get 7 bins in that situation...
>
>> IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize= .
>> 20,min=0.,max=1.40) & help,hist_spd
>> HIST_SPD      LONG    = Array[8]
>
>> IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize=
>> 20.0,min=0.,max=140.0) & help,hist_spd
>> HIST_SPD      LONG    = Array[8]
>
>> Ciao,
>> Paolo
>
>>> Cheers,
>
>>> David
>
>>> --
>>> David Fanning, Ph.D.
>>> Fanning Software Consulting, Inc.
>>> Coyote's Guide to IDL Programming:http://www.idlcoyote.com/
>>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
```

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Subject: Re: HISTOGRAM, binsize, and max  
Posted by [pgrijs](#) on Wed, 18 May 2011 18:41:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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On May 18, 2:33 pm, Paolo <pgri...@gmail.com> wrote:

```

> On May 18, 1:08 pm, andry <andry_will...@hotmail.com> wrote:
>
>> Hi Paolo,
>
>> I guess this has to do with the fact that different computers don't
>> behave the same way. What OS and which version of IDL are you with?
>
>> Mine is actually a
>> { x86 linux unix linux 8.0 Jun 18 2010    32    64}
>
> Maybe you have conversion to doubles enabled by default?
>
> With floats you always get 7+1 bins:
>
> IDL> print,1.4/0.2,format='(f20.15)'
> 7.0000000000000000
> IDL> print,140.0/20.0,format='(f20.15)'
> 7.0000000000000000
>
> With doubles you will get different numbers of bins:
>
> IDL> print,1.4d/0.2d,format='(f20.15)'
> 6.9999999999999999
> IDL> print,140d/20d,format='(f20.15)'
> 7.0000000000000000
>
> Ciao,
> Paolo
>
>
>
>
>
>
>
>
>
>>> When I try that I always get 8 bins no matter what.
>>> I don't see how you could get 7 bins in that situation...
>
>>> IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize= .
>>> 20,min=0.,max=1.40) & help,hist_spd
>>> HIST_SPD      LONG      = Array[8]
>
>>> IDL> hist_spd= HISTOGRAM(randomn(seed,10)*200,binsize=
>>> 20.0,min=0.,max=140.0) & help,hist_spd
>>> HIST_SPD      LONG      = Array[8]

```

to clarify:

```
IDL> hist_spd= HISTOGRAM(float(randomn(seed,
10)*200),binsize=20.0,min=0.0,max=140.0) & help,hist_spd
HIST_SPD      LONG      = Array[8]
IDL> hist_spd= HISTOGRAM(double(randomn(seed,
10)*200),binsize=20d,min=0d,max=140d) & help,hist_spd
HIST_SPD      LONG      = Array[8]
IDL> hist_spd= HISTOGRAM(float(randomn(seed,10)*200),binsize=.
20,min=0.,max=1.40) & help,hist_spd
HIST_SPD      LONG      = Array[8]
IDL> hist_spd= HISTOGRAM(double(randomn(seed,10)*200),binsize=.
20d,min=0.d,max=1.40d) & help,hist_spd
HIST_SPD      LONG      = Array[7]
```

Float is consistent, double not.

The reason seems to be the different value you get when dividing max-min by binsize, caused by the well known issues with floating representation of numbers.

Ciao,  
Paolo

```
>
>>> Ciao,
>>> Paolo
>
>>>> Cheers,
>
>>>> David
>
>>>> --
>>>> David Fanning, Ph.D.
>>>> Fanning Software Consulting, Inc.
>>>> Coyote's Guide to IDL Programming:http://www.idlcoyote.com/
>>>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
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