Subject: re: Should IDL throw a warning in this case? Posted by pgrigis on Wed, 06 Jul 2011 15:53:07 GMT

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Well, this has nothing to do with numbers being to big, the total of that array is only about 2.16E9, way below the overflow limit for floats (about 1E39 or so).

The problem is the limited precision of floats, so when you add 2E9 and a number of order 100 you lose the last few digits of precision

```
print,(2E9+300)-2E9
256.000
```

due to the facts that the floats can only carry about 7-8 digits worth of information.

Now you correctly pointed out that you can solve the problem by using doubles, however this is not very satisfactory (after all, you may run into a similar problem where even the added precision of doubles is not sufficient).

Alternatively, you could use a different way to compute the total.

I suggest the following algorithm: sort the input array, then add elements 1 and 2, 3 and 4, 5 and 6 and so on. Then repeat the steps on the summed array and so on. The function below performs it. It is of course significantly slower, but returns a better value for the total. When done on your example array, keeping floats everywhere:

;computes the total of the input array in a slow ;but more robust fashion FUNCTION pg_robust_total,x

```
nx=n_elements(x)
```

ind=sort(x)

xsorted=x[ind] numberOfSteps=alog(nx)/alog(2) FOR i=0,floor(numberOfSteps)-1 DO BEGIN xsorted=[xsorted[0:*:2],0]+[xsorted[1:*:2],0] **ENDFOR** total=total(xsorted) return,total **END** Ciao, Paolo Fabien wrote: Hi IDLers, Just a thought about the last 10 minutes I lost understanding why the MEAN() function was computing wrong values: IDL> print, !VERSION { x86 64 linux unix linux 7.1.1 Aug 21 2009 64 64} IDL > tk = FLTARR(150, 150, 27, 13, /NOZERO)IDL > tc = tk - 273.15IDL> print, min(tk-tc), max(tk-tc) 273.150 273.150 everything OK, until: IDL> print, mean(tk-tc) 267.597 Oh my god, how is this even possible???? Am I getting crazy? And then, after 5 minutes and a coffee break: IDL> print, mean(tk-tc, /DOUBLE)

273.14999

Uf, thank god I'm not crazy.

My feeling would say: IDL should throw a warning when you are manipulating too big numbers (in my case: too big arrays) with IDL built-in functions.

However, you IDL experts may not think so. What would be the reasons for not throwing a warning? Thanks!

Fabien

Subject: Re: Should IDL throw a warning in this case? Posted by Paul Van Delst[1] on Wed, 06 Jul 2011 16:36:33 GMT

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Paolo raises a good point. Ideally the TOTAL function, being relatively generic, should use a compensated summation

algorithm (e.g. Kahan's is a simple one) that would also allow the caller to sort the data prior to the summation

(preferably via a /SORT keyword or somesuch). Checking the TOTAL documentation doesn't seem to indicate anything special

is done in the summation -- although the impact of summation order on the result is discussed in the "thread_pool" section.

Even though I do it myself, stabilising numerics by simply increasing the floating point precision is a rather lazy approach.

cheers.

paulv

>

>

Paolo wrote:

- > Well, this has nothing to do with numbers being to big,
- > the total of that array is only about 2.16E9, way below
- > the overflow limit for floats (about 1E39 or so).
- > The problem is the limited precision of floats, so when you
- > add 2E9 and a number of order 100 you lose the last few
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- > print,(2E9+300)-2E9
- > 256.000
- > due to the facts that the floats can only carry about 7-8
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```
>
> Now you correctly pointed out that you can solve the
> problem by using doubles, however this is not very
> satisfactory (after all, you may run into a similar problem
  where even the added precision of doubles is not sufficient).
>
 Alternatively, you could use a different way to compute the total.
>
> I suggest the following algorithm: sort the input array, then
> add elements 1 and 2, 3 and 4, 5 and 6 and so on.
> Then repeat the steps on the summed array and so on.
> The function below performs it. It is of course significantly
> slower, but returns a better value for the total. When done
 on your example array, keeping floats everywhere:
>
> IDL> help,v
                       = Array[150, 150, 27, 13]
             FLOAT
>
> IDL> print,max(v),min(v)
      273.150
                  273,150
  IDL> print,pg_robust_total(v)/n_elements(v)
      273.150
>
>
>
>
  computes the total of the input array in a slow
 :but more robust fashion
 FUNCTION pg_robust_total,x
> nx=n elements(x)
>
  ind=sort(x)
>
>
  xsorted=x[ind]
>
 numberOfSteps=alog(nx)/alog(2)
>
>
 FOR i=0,floor(numberOfSteps)-1 DO BEGIN
   xsorted=[xsorted[0:*:2],0]+[xsorted[1:*:2],0]
  ENDFOR
>
  total=total(xsorted)
>
> return,total
>
> END
>
```

```
>
> Ciao,
> Paolo
> Fabien wrote:
  Hi IDLers,
>
> Just a thought about the last 10 minutes I lost understanding why the
  MEAN() function was computing wrong values:
> IDL> print, !VERSION
> { x86_64 linux unix linux 7.1.1 Aug 21 2009
                                                64
                                                      64}
> IDL> tk = FLTARR(150,150,27,13, /NOZERO)
> IDL > tc = tk - 273.15
> IDL> print, min(tk-tc), max(tk-tc)
      273.150
                 273.150
>
  everything OK, until:
  IDL> print, mean(tk-tc)
      267.597
>
  Oh my god, how is this even possible???? Am I getting crazy?
>
  And then, after 5 minutes and a coffee break:
 IDL> print, mean(tk-tc, /DOUBLE)
      273.14999
>
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> My feeling would say: IDL should throw a warning when you are
> manipulating too big numbers (in my case: too big arrays) with IDL
  built-in functions.
> However, you IDL experts may not think so. What would be the reasons
> for not throwing a warning? Thanks!
> Fabien
```